

**LisMath Seminar 2020**

Spring Semester

# Machine Learning Driven Optimal Stopping

Afonso Moniz Moreira

Instituto Superior Técnico

22th April

- 1 Classic Optimal Stopping Problems
  - General Problem and Free-Boundary Solution
  - Example: Perpetual American Call
  
- 2 Machine Learning Optimal Stopping
  - Deep Optimal Stopping - DOS

# Intuition

## What is an Stopping Problem ?

- One assumes the world behaves in a certain way.
  - Dynamics of the object of interest
  - Performance Measure

# Intuition

## What is an Stopping Problem ?

- One assumes the world behaves in a certain way.
  - Dynamics of the object of interest
  - Performance Measure
- The right time to take an action backed by mathematics.

# Intuition

## What is an Stopping Problem ?

- One assumes the world behaves in a certain way.
  - Dynamics of the object of interest
  - Performance Measure
- The right time to take an action backed by mathematics.
- Before we take an action we have an option.

# Intuition

## What is an Stopping Problem ?

- One assumes the world behaves in a certain way.
  - Dynamics of the object of interest
  - Performance Measure
- The right time to take an action backed by mathematics.
- Before we take an action we have an option.
- In Real Options Valuation Theory:
  - This option has a specific value.

# Intuition

## What is an Stopping Problem ?

- One assumes the world behaves in a certain way.
  - Dynamics of the object of interest
  - Performance Measure
- The right time to take an action backed by mathematics.
- Before we take an action we have an option.
- In Real Options Valuation Theory:
  - This option has a specific value.
  - The correct choice has to take this into account.

# Object Dynamics

## Fundamental Concepts

- We consider a Filtered Probability Space:

$$(\Omega, (\mathcal{F})_{t \geq 0}, \mathbb{P}_x) \quad (1)$$

- And a given measurable space:

$$(\mathbb{R}, \mathcal{B}(\mathbb{R})) \quad (2)$$

- Following Oksendal [2013] (p.10):

### Definition 1

A Stochastic Process is a parametrized collection of random variables  $\{X_t\}_{t \in T}$  defined on the filtered probability space (1) and taking values on the measurable space (18).

$$X : \Omega \times [0, +\infty) \longrightarrow \mathbb{R} \quad (3)$$



# Object Dynamics

## Fundamental Concepts

- Geometric Brownian Motion - Itô Diffusion

$$\left\{ \begin{array}{l} dX_t = \mu X_t dt + \sigma X_t dW_t \\ X_0 = x \end{array} \right. \iff \left\{ \begin{array}{l} \frac{dX_t}{dt} = \mu X_t + \sigma X_t \underbrace{N_t}_{\frac{dW_t}{dt}} \\ X_0 = x \end{array} \right. \quad (4)$$

- $\mu, \sigma \in \mathbb{R}^+$  - Fixed Parameters
- $W_t$  - Standard Wiener Process - Standard Brownian Motion
- $N_t$  - White Noise
- Time-Homogeneous Markov Process which means:
  - Initial Value
  - Transition Density

# Performance Measure

## The Gain Function

- In with Fleming and Soner [2006] and Peskir and Shiryaev [2006]:

$$G(X_\tau) = \underbrace{\int_0^\tau e^{-\mu t} L(X_t) dt}_{\text{Running Revenue}} + \underbrace{e^{-\mu \tau} M(X_\tau)}_{\text{Terminal Revenue}} \quad (5)$$

- The gain function can either reflect a reward or a cost.
- Each component of (5) is "killed" at the rate  $r$  - why?
  - Time value of money
  - Feynman-Kac formula eases calculations

# Optimal Stopping Problems

## Problem Formulation

- Formally one wants to solve the following problem - Peskir and Shiryaev [2006]:

$$V(x) = \sup_{\tau \in [0, +\infty)} \left\{ \mathbb{E} \left[ \underbrace{\int_0^\tau e^{-\mu t} L(X_t) dt}_{\text{Running Revenue}} + \underbrace{e^{-\mu \tau} M(X_\tau)}_{\text{Terminal Revenue}} \middle| X_0 = x \right] \right\}$$

$\underbrace{\hspace{15em}}_{G(X_\tau)}$

(6)

- If the optimal stopping time  $\tau^*$  exists then (6) is given by:

$$V(x) = \mathbb{E} \left[ \int_0^{\tau^*} e^{-\mu t} L(X_t) dt + e^{-\mu \tau^*} M(X_{\tau^*}) \middle| X_0 = x \right] \quad (7)$$

# Optimal Stopping Problems

## Solving the Problem

- Solving problem (6) is doing two things:

# Optimal Stopping Problems

## Solving the Problem

- Solving problem (6) is doing two things:
  - Finding the value function  $V(x)$

# Optimal Stopping Problems

## Solving the Problem

- Solving problem (6) is doing two things:
  - Finding the value function  $V(x)$
  - Dividing the state space  $\mathbb{R}$  into continuation and stopping region:

# Optimal Stopping Problems

## Solving the Problem

- Solving problem (6) is doing two things:
  - Finding the value function  $V(x)$
  - Dividing the state space  $\mathbb{R}$  into continuation and stopping region:

$$C = \{x \in \mathbb{R} : V(x) > G(x)\} \quad (8)$$

$$D = \{x \in \mathbb{R} : V(x) = G(x)\} \quad (9)$$

# Optimal Stopping Problems

## Solving the Problem

- Solving problem (6) is doing two things:
  - Finding the value function  $V(x)$
  - Dividing the state space  $\mathbb{R}$  into continuation and stopping region:

$$C = \{x \in \mathbb{R} : V(x) > G(x)\} \quad (8)$$

$$D = \{x \in \mathbb{R} : V(x) = G(x)\} \quad (9)$$

- The optimal stopping time  $\tau^*$  is defined as such:

$$\tau^* = \inf\{t \in [0, +\infty] : X_t \in D\} = \inf\{t \in [0, +\infty] : X_t \notin C\} \quad (10)$$



# Optimal Stopping Problems

## Solving the Problem

- Solving problem (6) is doing two things:
  - Finding the value function  $V(x)$
  - Dividing the state space  $\mathbb{R}$  into continuation and stopping region:

$$C = \{x \in \mathbb{R} : V(x) > G(x)\} \quad (8)$$

$$D = \{x \in \mathbb{R} : V(x) = G(x)\} \quad (9)$$

- The optimal stopping time  $\tau^*$  is defined as such:

$$\tau^* = \inf\{t \in [0, +\infty] : X_t \in D\} = \inf\{t \in [0, +\infty] : X_t \notin C\} \quad (10)$$

- The optimal stopping time  $\tau^*$  comes free of charge

# Optimal Stopping Problems

## Solving the Problem

- Solving problem (6) is doing two things:
  - Finding the value function  $V(x)$
  - Dividing the state space  $\mathbb{R}$  into continuation and stopping region:

$$C = \{x \in \mathbb{R} : V(x) > G(x)\} \quad (8)$$

$$D = \{x \in \mathbb{R} : V(x) = G(x)\} \quad (9)$$

- The optimal stopping time  $\tau^*$  is defined as such:

$$\tau^* = \inf\{t \in [0, +\infty] : X_t \in D\} = \inf\{t \in [0, +\infty] : X_t \notin C\} \quad (10)$$

- The optimal stopping time  $\tau^*$  comes free of charge
- $\implies$  stopping time  $\tau$  is random whereas  $\tau^*$  is not

# Optimal Stopping Problems

## Free-Boundary Approach

- In line with Peskir and Shiryaev [2006], for problem formulation (6):

$$V(x) = \mathbb{E}_x \left[ \int_0^{\tau^*} e^{-\mu t} L(X_t) dt + e^{-\mu \tau^*} M(X_{\tau^*}) \right]$$

- The value function  $V(x)$  solves the following FB problem:

$$\mathbb{L}V(x) - rV(x) + L(x) = 0, \quad \forall x \in C \quad (11)$$

$$V(x) = M(x), \quad \forall x \in D \quad (12)$$

$$\frac{\partial V(x)}{\partial x} \Big|_{x=\partial C} = \frac{\partial M(x)}{\partial x} \Big|_{x=\partial C} \quad (13)$$

# Optimal Stopping Problems

## Free-Boundary Approach

- Where  $\mathbb{L}V(x)$  represents the infinitesimal generator of process  $X_t$ :

$$\mathbb{L}V(x) = \lim_{t \rightarrow 0} \left[ \frac{\mathbb{E}[V(X_t) | X_0 = x] - V(x)}{t} \right] = \frac{\partial V(x)}{\partial x} \mu x + \frac{1}{2} \frac{\partial^2 V(x)}{\partial x^2} \sigma^2 x^2 \quad (14)$$

# Optimal Stopping Problems

## Free-Boundary Approach

- Where  $\mathbb{L}V(x)$  represents the infinitesimal generator of process  $X_t$ :

$$\mathbb{L}V(x) = \lim_{t \rightarrow 0} \left[ \frac{\mathbb{E}[V(X_t)|X_0 = x] - V(x)}{t} \right] = \frac{\partial V(x)}{\partial x} \mu x + \frac{1}{2} \frac{\partial^2 V(x)}{\partial x^2} \sigma^2 x^2 \quad (14)$$

- $\max\{\mathbb{L}V(x) - \mu V(x) + L(x), V(x) - M(x)\}$  - HJB

# Optimal Stopping Problems

## Free-Boundary Approach

- Where  $\mathbb{L}V(x)$  represents the infinitesimal generator of process  $X_t$ :

$$\mathbb{L}V(x) = \lim_{t \rightarrow 0} \left[ \frac{\mathbb{E}[V(X_t)|X_0 = x] - V(x)}{t} \right] = \frac{\partial V(x)}{\partial x} \mu x + \frac{1}{2} \frac{\partial^2 V(x)}{\partial x^2} \sigma^2 x^2 \quad (14)$$

- $\max\{\mathbb{L}V(x) - \mu V(x) + L(x), V(x) - M(x)\}$  - HJB
- $V(x) = M(x)$  - Value Matching Condition

# Optimal Stopping Problems

## Free-Boundary Approach

- Where  $\mathbb{L}V(x)$  represents the infinitesimal generator of process  $X_t$ :

$$\mathbb{L}V(x) = \lim_{t \rightarrow 0} \left[ \frac{\mathbb{E}[V(X_t)|X_0 = x] - V(x)}{t} \right] = \frac{\partial V(x)}{\partial x} \mu x + \frac{1}{2} \frac{\partial^2 V(x)}{\partial x^2} \sigma^2 x^2 \quad (14)$$

- $\max\{\mathbb{L}V(x) - \mu V(x) + L(x), V(x) - M(x)\}$  - HJB
- $V(x) = M(x)$  - Value Matching Condition
- $\left. \frac{\partial V(x)}{\partial x} \right|_{x=\partial C} = \left. \frac{\partial M(x)}{\partial x} \right|_{x=\partial C}$  - Smooth Pasting Condition

# Perpetual American Call Option

## The Standard Example

- I have the right to **buy** at a given  $K$  price - *Strike Price*



# Perpetual American Call Option

## The Standard Example

- I have the right to **buy** at a given  $K$  price - *Strike Price*
- I can take the action to **buy** anywhere in time.

# Perpetual American Call Option

## The Standard Example

- I have the right to **buy** at a given  $K$  price - *Strike Price*
- I can take the action to **buy** anywhere in time.
- We want to answer the eternal question in Finance Theory...

# Perpetual American Call Option

## The Standard Example

- I have the right to **buy** at a given  $K$  price - *Strike Price*
- I can take the action to **buy** anywhere in time.
- We want to answer the eternal question in Finance Theory...
- What is the fair value of such a contract/derivative product/contingent claim

# Perpetual American Call Option

## The Standard Example

- I have the right to **buy** at a given  $K$  price - *Strike Price*
- I can take the action to **buy** anywhere in time.
- We want to answer the eternal question in Finance Theory...
- What is the fair value of such a contract/derivative product/contingent claim
- A rational investor is willing to pay up until the discounted value of the maximum he is expecting to profit...

# Perpetual American Call Option

## Problem Formalization

- Hence our measure of performance is given by:

$$V(x) = \sup_{\tau \in [0, +\infty)} \left\{ \mathbb{E} \left[ \underbrace{e^{-r\tau} \max\{X_\tau - K, 0\}}_{\substack{M(X_\tau) - \text{Terminal Revenue} \\ G(X_\tau)}} \mid X_0 = x \right] \right\} \quad (15)$$

- The dynamics of the stock price  $X_t$  is given by the GBM:

$$\begin{cases} dX_t = \mu X_t dt + \sigma X_t dW_t \\ X_0 = x \end{cases} \quad (16)$$

# Perpetual American Call Option

## Problem Solution

Drawing I

# Deep Optimal Stopping

Why do we need it ?

- Why should we use Machine Learning for Optimal Stopping?

# Deep Optimal Stopping

Why do we need it ?

- Why should we use Machine Learning for Optimal Stopping?
  - The Dimensionality Monster
    - Explicit Solutions - Die in  $\mathbb{R}$ , with non-homogenous Markov Processes and variable upper frontier



# Deep Optimal Stopping

Why do we need it ?

- Why should we use Machine Learning for Optimal Stopping?
  - The Dimensionality Monster
    - Explicit Solutions - Die in  $\mathbb{R}$ , with non-homogenous Markov Processes and variable upper frontier
    - Numeric Solutions - Die in  $\mathbb{R}^5$  according to Becker et al. [2019b]

# Deep Optimal Stopping

Why do we need it ?

- Why should we use Machine Learning for Optimal Stopping?
  - The Dimensionality Monster
    - Explicit Solutions - Die in  $\mathbb{R}$ , with non-homogenous Markov Processes and variable upper frontier
    - Numeric Solutions - Die in  $\mathbb{R}^5$  according to Becker et al. [2019b]
    - For d-dimensional processes, in principle, one has to account for correlation, otherwise it is just d identical problems to solve.

# Deep Optimal Stopping

Why do we need it ?

- Why should we use Machine Learning for Optimal Stopping?
  - The Dimensionality Monster
    - Explicit Solutions - Die in  $\mathbb{R}$ , with non-homogenous Markov Processes and variable upper frontier
    - Numeric Solutions - Die in  $\mathbb{R}^5$  according to Becker et al. [2019b]
    - For d-dimensional processes, in principle, one has to account for correlation, otherwise it is just d identical problems to solve.
    - Even with a numerical approach - How to guess the upper boundary ?

# Deep Optimal Stopping

Why do we need it ?

- Why should we use Machine Learning for Optimal Stopping?
  - The Dimensionality Monster
    - Explicit Solutions - Die in  $\mathbb{R}$ , with non-homogenous Markov Processes and variable upper frontier
    - Numeric Solutions - Die in  $\mathbb{R}^5$  according to Becker et al. [2019b]
    - For d-dimensional processes, in principle, one has to account for correlation, otherwise it is just d identical problems to solve.
    - Even with a numerical approach - How to guess the upper boundary ?
  - The stopping time  $\tau$  is a random variable - A function

# Deep Optimal Stopping

Why do we need it ?

- Why should we use Machine Learning for Optimal Stopping?
  - The Dimensionality Monster
    - Explicit Solutions - Die in  $\mathbb{R}$ , with non-homogenous Markov Processes and variable upper frontier
    - Numeric Solutions - Die in  $\mathbb{R}^5$  according to Becker et al. [2019b]
    - For d-dimensional processes, in principle, one has to account for correlation, otherwise it is just d identical problems to solve.
    - Even with a numerical approach - How to guess the upper boundary ?
  - The stopping time  $\tau$  is a random variable - A function
  - According to Goodfellow et al. [2016] - Deep Neural Networks can be perceived as function approximation machines designed to achieve statistical generalization.

# Deep Optimal Stopping

## Main Goal

- Transform the classical problem into a deep learning problem.

# Deep Optimal Stopping

## Main Goal

- Transform the classical problem into a deep learning problem.
- Consider several sources of risk -  $\mathbb{R}^d$  processes

# Deep Optimal Stopping

## Main Goal

- Transform the classical problem into a deep learning problem.
- Consider several sources of risk -  $\mathbb{R}^d$  processes
- We follow Becker et al. [2019a] and Becker et al. [2019b].



# Deep Optimal Stopping

## Performance Measure

- Same Filtered Probability Space:

$$(\Omega, (\mathcal{F})_{t \geq 0}, \mathbb{P}_x) \quad (17)$$

- But in a  $d$ -dimensional State Space -  $d$  sources of risk

$$(\mathbb{R}^d, \mathcal{B}(\mathbb{R}^d)) \quad (18)$$

# Deep Optimal Stopping

## Performance Measure

- Same Filtered Probability Space:

$$(\Omega, (\mathcal{F})_{t \geq 0}, \mathbb{P}_x) \quad (17)$$

- But in a  $d$ -dimensional State Space -  $d$  sources of risk

$$(\mathbb{R}^d, \mathcal{B}(\mathbb{R}^d)) \quad (18)$$

- We face the same optimization problem as (6):

$$V(x) = \sup_{\tau \in [0, T]} \left\{ \mathbb{E} \left[ g(X_\tau) | X_0 = x \right] \right\} = \mathbb{E} \left[ g(X_{\tau^*}) | X_0 = x \right] \quad (19)$$

- $g : [0, T] \times \mathbb{R}^d \rightarrow \mathbb{R}$  - continuous function

# Deep Optimal Stopping

## Object Dynamics

But this dynamics are given by a time-homogenous Itô process

$$dX_t = \mu(X_t)dt + \sigma(X_t)dW_t \quad (20)$$

- $X : [0, T] \times \Omega \rightarrow \mathbb{R}^d$  -  $d$ -dimensional process
- $W : [0, T] \times \Omega \rightarrow \mathbb{R}^d$  -  $d$ -dimensional Wiener process
- $\mu : \mathbb{R}^d \rightarrow \mathbb{R}^d$  - drift function
- $\sigma : \mathbb{R}^d \rightarrow \mathbb{R}^d$  - volatility function

# Deep Optimal Stopping

## Discretization Process

- To discretize the process (20) we apply the Euler-Maruyama as in Maruyama [1955]:
- For a given  $N \in \mathbb{N}$ , we consider the mesh  $t_0, t_1, \dots, t_N \in [0, T]$

$$0 = t_0 < t_1 < \dots < t_n = T \quad (21)$$

- Considering an approximation of the SDE (20):

$$\mathcal{X}_{t_{n+1}} = \mathcal{X}_{t_n} + \mu(\mathcal{X}_{t_n})(t_{n+1} - t_n) + \sigma(\mathcal{X}_{t_n})(W_{t_{n+1}} - W_{t_n}) \quad (22)$$

- $\mathcal{X} : [0, 1, \dots, N] \times \Omega \rightarrow \mathbb{R}^d$

# Deep Optimal Stopping

## Discrete Optimization Problem

- Then one can state the following:

$$\sup_{\tau \in [0, T]} \left\{ \mathbb{E} \left[ g(X_\tau) | X_0 = x \right] \right\} \approx \sup_{\tau \in \{0, 1, \dots, N\}} \left\{ \mathbb{E} \left[ g(\mathcal{X}_\tau) | \mathcal{X}_0 = x \right] \right\} \quad (23)$$

- The approximation error depends on the mesh size.

# Deep Optimal Stopping

## From classic to a ML problem

- The whole procedure is based on Lemma 2.2 from Becker et al. [2019b]

### Lemma 2 (Factorized stopping time)

Let  $d, N \in \mathbb{N}$ , let  $(\Omega, \mathcal{F}, \mathbb{P})$  be a probability space, let  $\mathcal{X} : 0, 1, \dots, N \times \Omega \rightarrow \mathbb{R}^d$  be a stochastic process, and let  $\mathbb{F} = (\mathbb{F}_n)_{n \in \{0, 1, \dots, N\}}$  be a filtration (i.e. an increasing  $\sigma$ -algebra) generated by the process  $\mathcal{X}$ , then the following holds:

- 1 for all Borel measurable functions  $U_n : (\mathbb{R}^d)^{n+1} \rightarrow \{0, 1\}$ ,  $n \in 0, 1, \dots, N$ , with  $\forall x_0, x_1, \dots, x_N \in \mathbb{R}^d : \sum_{n=0}^N U_n(x_0, x_1, \dots, x_N) = 1$  it holds that the following function is an  $\mathbb{F}$ -stopping time:

$$\Omega \ni \omega \longrightarrow \sum_{n=0}^N n \times U_n(\mathcal{X}_0(\omega), \mathcal{X}_1(\omega), \dots, \mathcal{X}_n(\omega)) \in (x_0, x_1, \dots, x_N) \quad (24)$$

- 2 for every  $\mathbb{F}$ -stopping time  $\tau : \Omega \rightarrow \{0, 1, \dots, N\}$  there exist Borel measurable functions  $U_n : (\mathbb{R}^d)^{n+1} \rightarrow \{0, 1\}$  which satisfy  $\forall (x_0, x_1, \dots, x_N) \in \mathbb{R}^d : \sum_{n=0}^N U_n(x_0, x_1, \dots, x_N) = 1$

$$\tau = \sum_{n=0}^N n \times U_n(\mathcal{X}_0, \mathcal{X}_1, \dots, \mathcal{X}_n) \quad (25)$$

# Deep Optimal Stopping

From classic to a ML problem

- And so for every realization of the discrete process  $\mathcal{X}_{t_n}(\omega)$ :

$$\tau(\omega) = \sum_{n=0}^N \underbrace{n}_{\text{mesh point}} \times \underbrace{\mathbb{U}_{n,\tau}(\mathcal{X}_0(\omega), \mathcal{X}_1(\omega), \dots, \mathcal{X}_n(\omega))}_{\text{binary function}} \quad (26)$$

# Deep Optimal Stopping

From classic to a ML problem

- And so for every realization of the discrete process  $\mathcal{X}_{t_n}(\omega)$ :

$$\tau(\omega) = \sum_{n=0}^N \underbrace{n}_{\text{mesh point}} \times \underbrace{\mathbb{U}_{n,\tau}(\mathcal{X}_0(\omega), \mathcal{X}_1(\omega), \dots, \mathcal{X}_n(\omega))}_{\text{binary function}} \quad (26)$$

- Additionally,

$$\sum_{n=0}^N \mathbb{U}_{n,\tau}(\mathcal{X}_0(\omega), \mathcal{X}_1(\omega), \dots, \mathcal{X}_n(\omega)) = 1 \quad (27)$$



# Deep Optimal Stopping

From classic to a ML problem

- And so for every realization of the discrete process  $\mathcal{X}_{t_n}(\omega)$ :

$$\tau(\omega) = \sum_{n=0}^N \underbrace{n}_{\text{mesh point}} \times \underbrace{\mathbb{U}_{n,\tau}(\mathcal{X}_0(\omega), \mathcal{X}_1(\omega), \dots, \mathcal{X}_n(\omega))}_{\text{binary function}} \quad (26)$$

- Additionally,

$$\sum_{n=0}^N \mathbb{U}_{n,\tau}(\mathcal{X}_0(\omega), \mathcal{X}_1(\omega), \dots, \mathcal{X}_n(\omega)) = 1 \quad (27)$$

- So obtaining a stopping time  $\tau$  comes down to obtaining  $\mathbb{U}_{n,\tau}$  for each mesh point  $n$ .

# Deep Optimal Stopping

From classic to a ML problem

- Obtaining an optimal stopping time  $\tau$  comes down to obtaining  $\mathbb{U}_{n,\tau}$  by minimizing or maximizing a performance criteria for each mesh point  $n$ .

# Deep Optimal Stopping

From classic to a ML problem

- Obtaining an optimal stopping time  $\tau$  comes down to obtaining  $\mathbb{U}_{n,\tau}$  by minimizing or maximizing a performance criteria for each mesh point  $n$ .
- As previously state the main goal rests in replacing the classic problem with a ML problem hence:

# Deep Optimal Stopping

From classic to a ML problem

- Obtaining an optimal stopping time  $\tau$  comes down to obtaining  $\mathbb{U}_{n,\tau}$  by minimizing or maximizing a performance criteria for each mesh point  $n$ .
- As previously state the main goal rests in replacing the classic problem with a ML problem hence:
- In line with Becker et al. [2019a] to achieve this we will make use of a feed-forward neural network.

# Deep Optimal Stopping

From classic to a ML problem

- Obtaining an optimal stopping time  $\tau$  comes down to obtaining  $\mathbb{U}_{n,\tau}$  by minimizing or maximizing a performance criteria for each mesh point  $n$ .
- As previously state the main goal rests in replacing the classic problem with a ML problem hence:
- In line with Becker et al. [2019a] to achieve this we will make use of a feed-forward neural network.
- We will replace the search over all  $\mathbb{F}$ -stopping times over a set of parameters  $\theta \in \mathbb{R}^\nu$   $\nu \in \mathbb{N}$  in order to minimize or maximize a performance criterion.

# Deep Optimal Stopping

## Deep Neural Network

- For every  $n \in \{0, 1, \dots, N\}$ ,  $\theta \in \mathbb{R}^\nu$ , let  $u_{n,\theta} : \mathbb{R}^d \rightarrow (0, 1)$  and  $U_{n,\theta} : (\mathbb{R}^d)^{n+1} \rightarrow (0, 1)$  be Borel measurable functions such that:

$$U_{n,\theta}(x_0, x_1, \dots, N) = \underbrace{\max\{u_{n,\theta}, n+1-N\}}_{\text{Current Period}} \underbrace{\left[1 - \sum_{k=0}^{n-1} U_{k,\theta}(x_0, x_1, \dots, x_k)\right]}_{\text{Previous Periods}} \quad (28)$$

# Deep Optimal Stopping

## Deep Neural Network

- For every  $n \in \{0, 1, \dots, N\}$ ,  $\theta \in \mathbb{R}^\nu$ , let  $u_{n,\theta} : \mathbb{R}^d \rightarrow (0, 1)$  and  $U_{n,\theta} : (\mathbb{R}^d)^{n+1} \rightarrow (0, 1)$  be Borel measurable functions such that:

$$U_{n,\theta}(x_0, x_1, \dots, N) = \underbrace{\max\{u_{n,\theta}, n+1-N\}}_{\text{Current Period}} \underbrace{\left[1 - \sum_{k=0}^{n-1} U_{k,\theta}(x_0, x_1, \dots, x_k)\right]}_{\text{Previous Periods}} \quad (28)$$

- $u_{n,\theta}$  is approximated using a Feed-Forward Neural Network:

$$u_{n,\theta} = \mathcal{L}_1 \circ A_{d,d}^{\theta, (2nd+n)(d+1)} \circ \mathcal{L}_d \circ A_{d,d}^{\theta, (2nd+n+1)(d+1)} \circ \mathcal{L}_d \circ A_{d,d}^{\theta, ((2n+1)d+n+1)(d+1)} \quad (29)$$

# Deep Optimal Stopping

## Deep Neural Network

- Neuron activation functions - Multidimensional Logistic -  $\mathcal{L}_k : \mathbb{R}^k \rightarrow \mathbb{R}^k$

$$\mathcal{L}_k(x) = \left( \frac{\exp(x_1)}{\exp(x_1) + 1}, \frac{\exp(x_2)}{\exp(x_2) + 1}, \dots, \frac{\exp(x_k)}{\exp(x_k) + 1} \right) \quad (30)$$



# Deep Optimal Stopping

## Deep Neural Network

- Neuron activation functions - Multidimensional Logistic -  $\mathcal{L}_k : \mathbb{R}^k \rightarrow \mathbb{R}^k$

$$\mathcal{L}_k(x) = \left( \frac{\exp(x_1)}{\exp(x_1) + 1}, \frac{\exp(x_2)}{\exp(x_2) + 1}, \dots, \frac{\exp(x_k)}{\exp(x_k) + 1} \right) \quad (30)$$

- Input aggregation with affine function -  $A_{k,l}^{\theta,v}(x) : \mathbb{R}^l \rightarrow \mathbb{R}^k$  -  $v \in \mathbb{N}_0, k, l \in \mathbb{N}$

$$A_{k,l}^{\theta,v}(x) = \begin{bmatrix} \theta_{v+1} & \theta_{v+2} & \dots & \theta_{v+l} \\ \theta_{v+l+1} & \theta_{v+l+2} & \dots & \theta_{v+2l} \\ \theta_{v+2l+1} & \theta_{v+2l+2} & \dots & \theta_{v+3l} \\ \vdots & \vdots & \vdots & \vdots \\ \theta_{v+(k-1)l+1} & \theta_{v+(k-1)l+2} & \dots & \theta_{v+kl} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_l \end{bmatrix} + \begin{bmatrix} \theta_{v+kl+1} \\ \theta_{v+kl+2} \\ \theta_{v+kl+3} \\ \vdots \\ \theta_{v+kl+k} \end{bmatrix} \quad (31)$$

# Deep Optimal Stopping

## Deep Neural Network Structure

# Drawing II

# Deep Optimal Stopping

## Modified Performance Measure

- We still want to approximate:

$$\sup_{\tau \in [0, T]} \left\{ \mathbb{E} \left[ g(\mathcal{X}_\tau) \mid \mathcal{X}_0 = x \right] \right\} \quad (32)$$

# Deep Optimal Stopping

## Modified Performance Measure

- We still want to approximate:

$$\sup_{\tau \in [0, T]} \left\{ \mathbb{E} \left[ g(\mathcal{X}_\tau) \mid \mathcal{X}_0 = x \right] \right\} \quad (32)$$

- According to Becker et al. [2019b] the gain function  $g(X_\tau)$  can be perceived has:

$$g(\mathcal{X}_\tau) = \left[ \sum_{n=0}^N \mathbb{1}_{\{\tau=n\}} \right] g(\mathcal{X}_\tau) = \sum_{n=0}^N \mathbb{1}_{\{\tau=n\}} g(\mathcal{X}_n) = \sum_{n=0}^N \mathbb{U}_{n, \theta}(x_0, x_1, \dots, x_n) g(\mathcal{X}_n) \quad (33)$$

# Deep Optimal Stopping

## Modified Performance Measure

- We still want to approximate:

$$\sup_{\tau \in [0, T]} \left\{ \mathbb{E} \left[ g(\mathcal{X}_\tau) \mid \mathcal{X}_0 = x \right] \right\} \quad (32)$$

- According to Becker et al. [2019b] the gain function  $g(\mathcal{X}_\tau)$  can be perceived has:

$$g(\mathcal{X}_\tau) = \left[ \sum_{n=0}^N \mathbb{1}_{\{\tau=n\}} \right] g(\mathcal{X}_\tau) = \sum_{n=0}^N \mathbb{1}_{\{\tau=n\}} g(\mathcal{X}_n) = \sum_{n=0}^N \mathbb{U}_{n, \theta}(x_0, x_1, \dots, x_n) g(\mathcal{X}_n) \quad (33)$$

- We are then able to modify the original problem to:

$$\sup_{\theta \in \mathbb{R}^\nu} \left\{ \sum_{n=0}^N \mathbb{U}_{n, \theta}(x_0, x_1, \dots, x_n) g(\mathcal{X}_n) \right\} \quad (34)$$

# Deep Optimal Stopping

## Stochastic Gradient Ascent

- To maximize (34) we make use of a stochastic gradient algorithm.
- Which yields a sequence of random parameter vectors defined as such:

$$\Theta_m = (\Theta_m^{(1)}, \dots, \Theta_m^{(\nu)}) : \Omega \rightarrow \mathbb{R}^\nu \quad (35)$$

# Deep Optimal Stopping

## Stochastic Gradient Ascent

- To maximize (34) we make use of a stochastic gradient algorithm.
- Which yields a sequence of random parameter vectors defined as such:

$$\Theta_m = (\Theta_m^{(1)}, \dots, \Theta_m^{(\nu)}) : \Omega \rightarrow \mathbb{R}^\nu \quad (35)$$

- Each  $m$ th element of the sequence  $\Theta_m$  corresponds to the  $m$ th step of the algorithm.
- Each  $m$ th step of the algorithm results in random approximations of the local/global maximum points of (34).

This is the End...

Thank You



## References

- Sebastian Becker, Patrick Cheridito, and Arnulf Jentzen. Deep optimal stopping. *Journal of Machine Learning Research*, 20, 2019a.
- Sebastian Becker, Patrick Cheridito, Arnulf Jentzen, and Timo Welti. Solving high-dimensional optimal stopping problems using deep learning. *arXiv preprint arXiv:1908.01602*, 2019b.
- Wendell H Fleming and Halil Mete Soner. *Controlled Markov processes and viscosity solutions*, volume 25. Springer Science & Business Media, 2006.
- Ian Goodfellow, Yoshua Bengio, and Aaron Courville. *Deep learning*. MIT press, 2016.
- Hilbert J Kappen. An introduction to stochastic control theory, path integrals and reinforcement learning. In *AIP conference proceedings*, volume 887, pages 149–181. American Institute of Physics, 2007.

## References

- Gisiro Maruyama. Continuous Markov processes and stochastic equations. 4(1):48, 1955.
- Bernt Oksendal. *Stochastic differential equations: an introduction with applications*. Springer Science & Business Media, 2013.
- Goran Peskir and Albert Shiryaev. *Optimal stopping and free-boundary problems*. Springer, 2006.
- Evangelos Theodorou, Jonas Buchli, and Stefan Schaal. A generalized path integral control approach to reinforcement learning. *journal of machine learning research*, 11(Nov):3137–3181, 2010.