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## The ARNN model

## The Turing machine

| Controlol Finito |
| :---: |
| $\mathbf{q}$ |
|  |
| $\mathbf{q}_{0}, \mathbf{q h a l t}$ |


tamanho do input

## Sending $\pi$ at once!

"
\#! / usr / bin / env python
import random
import math
countinside $=0$
for count in range $(0,10000)$ :
$d=$ math.hypot(random.random(),
random.random())
if $d<1$ : countinside $+=1$
count $+=1$
print $4.0^{*}$ countinside / count

Poe, E., Near a Raven
Midnights so dreary, tired and weary.
Silently pondering volumes extolling all by-now obsolete lore.
During my rather long nap - the weirdest tap!
An ominous vibrating sound disturbing my chamber's antedoor.
"This", I whispered quietly, "I ignore".

Perfectly, the intellect remembers: the ghostly fires, a glittering ember.
Inflamed by lightning's outbursts, windows cast penumbras upon this floor.
Sorrowful, as one mistreated, unhappy thoughts I heeded:
That inimitable lesson in elegance - Lenore -
Is delighting, exciting... nevermore.
(Mike Keith, 1995)

## Turing machine as an alarm clock



## Collatz function

Iterating Collatz function
input $n$;
while $n \neq 1$ do if $\operatorname{even}(n)$ then $n:=n / 2$ else $n=3 n+1$

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4, 2, 1 HALT

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Sequences generated by different inputs
4, 2, 1 HALT
5, 16, 8, 4, 2, 1 HALT

## Collatz function

Iterating Collatz function
input $n$;
while $n \neq 1$ do if $\operatorname{even}(n)$ then $n:=n / 2$ else $n=3 n+1$

Sequences generated by different inputs
4, 2, 1 HALT
5, 16, 8, 4, 2, 1 HALT
$7,22,11,34,17,52,26,13,40,20,10,5,16,8,4,2,1$ HALT

## Collatz function

## Open problem

## Collatz function

Open problem
1 It is an open problem to know if the Collatz function takes value 1 after finitely many iterations.

## Collatz function

Open problem
1 It is an open problem to know if the Collatz function takes value 1 after finitely many iterations.
2 If a suitable version of the halting problem were decidable, then it would easy to solve Collatz open problem.

## The ARNN model

# Development of Physical Super-Turing Analog Hardware 

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#### Abstract

In the 1930s, mathematician Alan Turing proposed a mathematical model of computation now called a Turing Machine to describe how people follow repetitive procedures given to them in order to come up with final calculation result. This extraordinary computational model has been the foundation of all modern digital computers since the World War II. Turing also speculated that this model had some limits and that more powerful computing machines should exist. In 1993, Siegelmann and colleagues introduced a Super-Turing Computational Model that may be an answer to Turing's call. Super-Turing computation models have no inherent problem to be realizable physically and biologically. This is unlike the general class of hyper-computer as introduced in 1999 to include the Super-Turing model and some others. This report is on research to design, develop and physically realize two prototypes of analog recurrent neural networks that are capable of solving problems in the Super-Turing complexity hierarchy, similar to the class BPP/log*. We present plans to test and characterize these prototypes on problems that demonstrate anticipated Su-per-Turing capabilities in modeling Chaotic Systems.


## Analogue Recurrent Neural Net [SS94, SS95, Sie99]

System equation

$$
x(t+1)=\sigma(A x(t)+B u(t)+c)
$$

## Analogue Recurrent Neural Net [SS94, SS95, Sie99]



Figure: $x_{i}[t+1]=\sigma\left(\sum_{j=1}^{N} a_{i j} x_{j}[t]+\sum_{j=1}^{M} b_{i j} u_{j}[t]+c_{i}\right)$

## Common sigmoids

## Sigmoids [MP43], [SS94, SS95] and [Hay94]

(a) The McCulloch-Pitts sigmoid,

$$
\sigma_{d}(x)= \begin{cases}1 & \text { if } x \geq 0 \\ 0 & \text { if } x<0\end{cases}
$$

(b) The saturated sigmoid,

$$
\sigma(x)= \begin{cases}1 & \text { if } x>1 \\ x & \text { if } 0 \leq x \leq 1 \\ 0 & \text { if } x<0\end{cases}
$$

(c) The analytic sigmoid of parameter $k$,

$$
\sigma_{k}(x)=\frac{1}{1+e^{-k x}}
$$

## Computing successor in unary

Example (Successor in unary)

$$
\begin{aligned}
& y_{1}^{+}=\sigma(a) \\
& y_{a}^{+}=\sigma\left(a+y_{1}\right)
\end{aligned}
$$

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Example (Successor in unary)

| $t$ | $a$ | $y_{1}$ | $y_{a}$ |
| :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 |
| 1 | 1 | 0 | 0 |
| 2 | 1 | 1 | 1 |
| 3 | 0 | 1 | 1 |
| 4 | 0 | 0 | 1 |
| 5 | 0 | 0 | 0 |

## Computing addition in binary

Example (Adition in binary)

$$
\begin{aligned}
y_{1}^{+} & =\sigma\left(a+b+v+y_{1}-2\right) \\
y_{2}^{+} & =\sigma\left(a+b+v+y_{1}-3\right) \\
y_{3}^{+} & =\sigma\left(a-2 b+v-2 y_{1}-1\right) \\
y_{4}^{+} & =\sigma\left(-2 a+b+v-2 y_{1}-1\right) \\
y_{5}^{+} & =\sigma\left(-2 a-2 b+v+y_{1}-1\right) \\
y_{6}^{+} & =\sigma\left(-a-b-v+y_{1}\right) \\
y_{7}^{+} & =\sigma\left(a+b+v-3 y_{1}\right) \\
y_{8}^{+} & =\sigma\left(a-3 b+v+y_{1}\right) \\
y_{9}^{+} & =\sigma\left(-3 a+b+v+y_{1}\right) \\
y_{10}^{+} & =\sigma\left(-a-b+v+y_{1}\right) \\
y_{a+b}^{+} & =\sigma\left(y_{2}+y_{3}+y_{4}+y_{5}+y_{6}\right) \\
y_{v}^{+} & =\sigma\left(y_{2}+y_{3}+y_{4}+y_{5}+y_{6}+y_{7}+y_{8}+y_{9}+y_{10}\right)
\end{aligned}
$$

## Computing addition in binary

Example (Addition in binary)

| $t$ | $a$ | $b$ | $v$ | $y_{1}$ | $y_{2}$ | $y_{3}$ | $y_{4}$ | $y_{5}$ | $y_{6}$ | $y_{7}$ | $y_{8}$ | $y_{9}$ | $y_{10}$ | $y_{a+b}$ | $y_{v}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |


| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 2 | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 0 |
| 3 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 |
| 4 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 0 | 0 | 1 |
| 5 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| 6 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

## Decidability

System equation

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x(t+1)=\sigma(A x(t)+B u(t)+c)
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## Definition

A word $w \in\{0,1\}^{+}$is said to be classified in time $\tau$ by a system $\mathcal{N}$ if the input streams are $\left(u_{1}, u_{2}\right)$, with $u_{1}=0 w 0^{\omega}$ and $u_{2}=01^{|w|} 0^{\omega}$, and the output streams are $\left(v_{1}, v_{2}\right)$ with $v_{2}(t) \equiv(t=\tau)$. If $v_{1}(\tau)=1$, then the word is said to be accepted, otherwise (if $v_{1}(\tau)=0$ ) rejected.

## Advice function vs oracle

## Definition

Let $\mathcal{B}$ be a class of sets and $\mathcal{F}$ a class of total functions of signature $\mathbb{N} \rightarrow \Sigma^{\star}$. The non-uniform class $\mathcal{B} / \mathcal{F}$ is the class of sets $A$ for which some $B \in \mathcal{B}$ and some $f \in \mathcal{F}$ are such that, for every $w, w \in A$ if and only if $\langle w, f(|w|)\rangle \in B$. If we take $\mathcal{B}$ as $P$ and $\mathcal{F}$ as poly, then we get class $P /$ poly.

## Advice function vs oracle



## Lower and upper bounds in polynomial time

## Proposition

The output of an ARNN after $t$ steps is affected only by the first $O(t)$ digits in the expansion of the weights.

## Lower and upper bounds in polynomial time

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Proposition
$A R N N[\mathbb{R}] P=P /$ poly.

## Computational power of $A R N N$ under various restrictions

Time restriction
Computational power

| $\mathbb{Z}$ | none |
| :---: | :---: |
| $\mathbb{Q}$ | none |
| $\mathbb{R}$ | polynomial |
| $\mathbb{R}$ | none |

Regular sets<br>Recursively enumerable sets<br>$P /$ poly<br>All sets

## The BAM



## The standard sigmoid



## $P=N P$ relativise [CL13]

## Proposition

The following propositions are equivalent for the standard analytic activation function on the real weight:
(1) $P=N P$
(2) $A R N N[\mathbb{Q}] P=A R N N[\mathbb{Q}] N P$
(3) $A R N N[\mathbb{R}] P=A R N N[\mathbb{R}] N P$


## Measurement theory

## Measurement according to Hempel [Hem52, KSLT09]

Definition
Given two binary relations $\mathcal{E}$ and $\mathcal{L}$ in $\mathcal{O}, \mathcal{L}$ is $\mathcal{E}$-irrefexive if, for all objects $a$ and $b$ in a set $\mathcal{O}$, if $a \mathcal{E} b$ is the case, then $a \mathcal{L} b$ does not hold.

## Measurement according to Hempel [Hem52, KSLT09]

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Definition
Given two binary relations $\mathcal{E}$ and $\mathcal{L}$ in a set $\mathcal{O}, \mathcal{L}$ is $\mathcal{E}$-connected if, for all objects $a$ and $b$ in $\mathcal{O}$, if $a \mathcal{E} b$ is not the case, then either $a \mathcal{L} b$ or $b \mathcal{L} a$ holds.

## Measurement according to Hempel [Hem52, KSLT09]

## Definition

Given two binary relations $\mathcal{E}$ and $\mathcal{L}$ in $\mathcal{O}, \mathcal{L}$ is $\mathcal{E}$-irrefexive if, for all objects $a$ and $b$ in a set $\mathcal{O}$, if $a \mathcal{E} b$ is the case, then $a \mathcal{L} b$ does not hold.

## Definition

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## Definition

Two binary relations $\mathcal{E}$ and $\mathcal{L}$ determine a comparative concept, or a quasi-series, for the elements of $\mathcal{O}$, if $\mathcal{E}$ is an equivalence relation and $\mathcal{L}$ is transitive, $\mathcal{E}$-irreflexive, and $\mathcal{E}$-connected.

## Hempel: Measurement map [Hem52, KSLT09]

## Definition

The $\operatorname{map} M: \mathcal{O} \rightarrow \mathbb{R}$ is said to be a measurement map if

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Axiom 1 If $a \mathcal{E} b$, then $M(a)=M(b)$.

## Hempel: Measurement map [Hem52, KSLT09]

## Definition

The map $M: \mathcal{O} \rightarrow \mathbb{R}$ is said to be a measurement map if
Axiom 1 If $a \mathcal{E} b$, then $M(a)=M(b)$.
Axiom 2 If $a \mathcal{L} b$, then $M(a)<M(b)$.

## Hempel: Propositional

## Proposition

For all $a, b$ in $\mathcal{O}$, one, and only one, of the following statements holds: (a) $a \mathcal{E} b$, (b) $a \mathcal{L} b$, or (c) $b \mathcal{L} a$.

## Hempel: Propositional

## Proposition

For all $a, b$ in $\mathcal{O}$, one, and only one, of the following statements holds: (a) $a \mathcal{E} b$, (b) $a \mathcal{L} b$, or (c) $b \mathcal{L} a$.

Proposition
For all $a, b$ in $\mathcal{O}$ :

$$
\begin{aligned}
\text { If } M(a) & =M(b), \text { then } a \mathcal{E} b \\
\text { If } M(a) & <M(b), \text { then } a \mathcal{L} b
\end{aligned}
$$



## Timed measurement systems

## Bachelard, Eddington

## Gaston Bachelard

Let us briefly note that the behaviour of the precision balance, though it is faithful to the mass, is not always clear: many students are surprised and disturbed by the slowness of the measurement process. We can not say that, for everyone, there is a precise idea of measurement of mass. ${ }^{\text {a }}$
${ }^{a}$ Gaston Bachelard, The Philosophy of No: A Philosophy of the New Scientific Mind, Viking Press, 1968 (1940).

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## Arthur Eddington

Yet space is a prominent feature of the physical world; and measurement of space - lengths, distances, volumes - is part of the normal occupation of a physicist. Indeed it is rare to find any quantitative physical observation which does not ultimately reduce to measuring distances. ${ }^{a}$

[^0]
## Collider experiment



## Collider experiment



## Collider experiment

Implementing a comparative concept
(1) Test particle $m$ is detected backward, in time $t: m \mathcal{L}_{t} \mu$;

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(1) Test particle $m$ is detected backward, in time $t: m \mathcal{L}_{t} \mu$;
(2) Test particle $m$ is detected forward, in time $t: \mu \mathcal{L}_{t} m$;

## Collider experiment

Implementing a comparative concept
(1) Test particle $m$ is detected backward, in time $t: m \mathcal{L}_{t} \mu$;
(2) Test particle $m$ is detected forward, in time $t$ : $\mu \mathcal{L}_{t} m$;
(3) Test particle $m$ not seen within time $t: m \mathcal{E}_{t} \mu$.

## Timed relation [BCT10a]

## Definition

A relation $\mathcal{E}_{t}$ in $\mathcal{O} \times \mathcal{O}$, for the time bound $t>0$, is said to be a timed equivalence relation if there is a $\kappa \geq 1$ so that

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(1) $\mathcal{E}_{t}$ is reflexive;
(2) $\mathcal{E}_{t}$ is timed symmetric: for every $a, b$ in $\mathcal{O}$, if $a \mathcal{E}_{t} b$, then $b \mathcal{E}_{t / \kappa} a$;

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(3) $\mathcal{E}_{t}$ is timed transitive: for every $a, b$, and $c$ in $\mathcal{O}$, if $a \mathcal{E}_{t} b$ and $b \mathcal{E}_{t} c$, then $a \mathcal{E}_{t / \kappa} c$;

## Timed relation [BCT10a]

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(3) $\mathcal{E}_{t}$ is timed transitive: for every $a, b$, and $c$ in $\mathcal{O}$, if $a \mathcal{E}_{t} b$ and $b \mathcal{E}_{t} c$, then $a \mathcal{E}_{t / \kappa} c$;
(9) if $t<t^{\prime}$ and $a \mathcal{E}_{t^{\prime}} b$, then $a \mathcal{E}_{t} b$.

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(3) $\mathcal{E}_{t}$ is timed transitive: for every $a, b$, and $c$ in $\mathcal{O}$, if $a \mathcal{E}_{t} b$ and $b \mathcal{E}_{t} c$, then $a \mathcal{E}_{t / \kappa} c$;
(9) if $t<t^{\prime}$ and $a \mathcal{E}_{t^{\prime}} b$, then $a \mathcal{E}_{t} b$.

## Axiom

The apparatus satisfies the separation property for the measurement map $M: \mathcal{O} \rightarrow \mathbb{R}$ if, for every objects $a$ and $b$ in $\mathcal{O}$, if $M(a)<M(b)$, then there exists a time bound $t$ such that $a \mathcal{L}_{t} b$.

## BCT Conjecture

Conjecture
No reasonable physical measurement has an associated measurement map with polynomial time complexity.


The three types of measurements

## Three cases of measurability [BCT10c, BCT14]

The vertical axis measures the outcome of the experiment; we have to find the first zero $x$ by trial and error on the value $a$ :

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The vertical axis measures the outcome of the experiment; we have to find the first zero $x$ by trial and error on the value $a$ :

Type I


Figure: Measure both $a<x$ and $x<a$.

## Three cases of measurability [BCT10c, BCT14]

Type I


Figure: Balance.

## Three cases of measurability [BCT10c, BCT14]

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## Three cases of measurability [BCT10c, BCT14]

The vertical axis measures the outcome of the experiment; we have to find the first zero $x$ by trial and error on the value $a$ :

Type II


Figure: Can only measure $a<x$.

## Three cases of measurability [BCT10c, BCT14]

Type II


Figure: Broken balance.

## Three cases of measurrement [BCT10c, BCT14]

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## Three cases of measurrement [BCT10c, BCT14]

The vertical axis measures the outcome of the experiment; we have to find the first zero $x$ by trial and error on the value $a$ :

Type III


Figure: Can only measure $(a<x$ or $x<a)$.

## Balance scale in vanishing mode

Type III


Figure: Schematic depiction of the vanishing balance experiment.


## Resume to type I: The scatter machine model I

## The scatter machine [BT07]



## Query tape [BCLT08b, BCLT08a, BCLT09]

Query tape


## Non-deterministic and probabilistic machines



## Analog-digital scatter machine: decidability [BCLT08b, BCLT08a, BCLT09]

Error-free analog-digital scatter machine
Let $A \subseteq \Sigma^{\star}$ be a set of words over $\Sigma$. We say that an error-free analog-digital scatter machine $\mathcal{M}$ decides $A$ if, for every input $w \in \Sigma^{\star}, w$ is accepted if $w \in A$ and rejected if $w \notin A$.

## Analog-digital scatter machine: decidability [BCLT08b, BCLT08a, BCLT09]

Error-free analog-digital scatter machine
Let $A \subseteq \Sigma^{\star}$ be a set of words over $\Sigma$. We say that an error-free analog-digital scatter machine $\mathcal{M}$ decides $A$ if, for every input $w \in \Sigma^{\star}, w$ is accepted if $w \in A$ and rejected if $w \notin A$.

Error-prone analog-digital scatter machine
Let $A \subseteq \Sigma^{\star}$ be a set of words over $\Sigma$. We say that an error-prone analog-digital scatter machine $\mathcal{M}$ decides $A$ if there is a number $\gamma<\frac{1}{2}$, such that the error probability of $\mathcal{M}$ for any input $w$ is smaller than $\gamma$.

## $B P P / / \log \star$

## Definition

$B P P / / \log \star$ is the class of sets $A \subseteq \Sigma^{\star}$ for which a probabilistic Turing machine $\mathcal{M}$, clocked in polynomial time, a prefix function $f \in \log$, and a constant $\gamma<\frac{1}{2}$ exist such that, for every length $n$ and input $w$ with $|w| \leq n, \mathcal{M}$ rejects $\langle w, f(n)\rangle$ with probability at most $\gamma$ if $w \in A$ and accepts $\langle w, f(n)\rangle$ with probability at most $\gamma$ if $w \notin A$.

## ARNN case and the sharp scatter machine



## ARNN case and the sharp scatter machine



## ARNN case and the sharp scatter machine




## Resume to type I: The scatter machine model II

## Smooth scatter machine [BCT12]



## Complexity of the vertex position [BCT12]

## Proposition

Consider that $g(x)$ is the function describing the shape of the wedge of a SmSE. Suppose that $g(x)$ is $n$ times continuously differentiable near $x=0$, all its derivatives up to $(n-1)$-th vanish at $x=0$, and the $n$-th derivative is nonzero. Then, when the SmSE, with vertex position $y$, fires the cannon at position $z$, the time needed to detect the particle in one of the boxes is $t(z)$, where:

$$
\begin{equation*}
\frac{A}{|y-z|^{n-1}} \leq t(z) \leq \frac{B}{|y-z|^{n-1}} \tag{1}
\end{equation*}
$$

for some $A, B>0$ and for $|y-z|$ sufficiently small.

## Complexity of the vertex position [BCT12]

## Proposition

Any particle hitting horizontally, sufficiently closer to the vertex $V$, will bounce back covering an horizontal distance before detection that goes to infinity as $O\left(\frac{1}{|z-y|}\right)$.

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Any particle hitting horizontally, sufficiently closer to the vertex $V$, will bounce back covering an horizontal distance before detection that goes to infinity as $O\left(\frac{1}{|z-y|}\right)$.

## Proposition

The protocol that processes queries between a Turing machine and the generalised scatter machine takes a time that is at least exponential in the size of the dyadic rational specified by the query during the binary search procedure.

## Protocol $\left[\mathrm{ABC}^{+} 16\right]$

The cannon can be placed at the dyadic rational $z$ - infinite precision

## Algorithm 1: Measurement algorithm for infinite precision.

Data: Positive integer $\ell$ representing the desired precision
$x_{0}=0$;
$x_{1}=1$;
$z=0$;
while $x_{1}-x_{0}>2^{-\ell}$ do
$z=\left(x_{0}+x_{1}\right) / 2 ;$
$s=$ Prot $_{-} I P\left(z \jmath_{\ell}\right) ;$
if $s==$ " $q_{r}$ " then
$x_{1}=z ;$
if $s==$ " $q_{l}$ " then
| $x_{0}=z$;
else
$x_{0}=z ;$
$x_{1}=z$;
return Dyadic rational denoted by $x_{0}$

## Protocol $\left[\mathrm{ABC}^{+} 16\right]$

The cannon can be placed at the dyadic rational $z$, but only with unbounded but finite precision, say $2^{-|z|-1}$, i.e., the cannon can be set at position $z \pm 2^{-|z|-1}$

## Algorithm 5: Measurement algorithm for unbounded precision.

```
Data: Positive integer \(\ell\) representing the precision
\(x_{0}=0\);
\(x_{1}=1\);
\(z=0\);
while \(x_{1}-x_{0}>2^{-\ell}\) do
    \(z=\left(x_{0}+x_{1}\right) / 2 ;\)
    \(s=\operatorname{Prot}_{-} U P\left(\left.z\right|_{\ell}\right)\);
    if \(s==\) " \(q_{r}\) " then
        \(\left\lfloor\quad x_{1}=z\right.\);
    if \(s==\) " \(q_{l}\) " then
        | \(x_{0}=z\);
    else
        \(x_{0}=z\);
        \(x_{1}=z\);
```

return Dyadic rational denoted by $x_{0}$

## Protocol $\left[\mathrm{ABC}^{+} 16\right]$

The cannon can be placed at the dyadic rational $z$, but only with fixed a priori precision $\varepsilon$ (dyadic rational), i.e., the cannon can be set at position $z \pm \varepsilon$

```
Data: Integer \(\ell\) representing the precision
\(c=0\);
\(i=0\);
\(\xi=2^{2 \ell+h}\);
while \(i<\xi\) do
    \(s=\) Prot_ \(\left._{-} F P(1\rfloor_{\ell}\right) ;\)
    if \(s==\) " \(q\) " " then
            \(c=c+2 ;\)
    if \(s==\) " \(q_{t}\) " then
            \(c=c+1 ;\)
    \(i++\);
return \(c /(2 \xi)\)
```

Algorithm 9: Measurement algorithm for fixed precision.

## The digital-analog device as a biased coin

## RIGHT COLLECTING BOX



## LEFT COLLECTING BOX

Figure: The $S m S E$ with unbounded precision as a coin.

## RIGHT COLLECTING BOX



## LEFT COLLECTING BOX

Figure: The SmSE with fixed precision as a coin.

## Lower bounds



## Computational power ([BCPT13, ABC $\left.\left.{ }^{+} 16, \mathrm{BCCT} 18\right]\right)$

|  | Infinite | Unbounded | Fixed |
| :---: | :---: | :---: | :---: |
| Lower Bound | $P / \log \star$ | $B P P / / \log \star$ | $B P P / / \log \star$ |
| Upper Bound <br> Exponential schedule | $P / \log \star$ | $B P P / / \log ^{2} \star$ | $B P P / / \log ^{2} \star$ |
| Upper Bound <br> Explicit Time | - | $B P P / / \log \star$ <br> Exponential schedule | $B P P / / \log \star$ <br> Exponential schedule |

## Results for different types, [BCT14, BCPT17]

| Type of Oracle |  | Infinite | Unbounded | Finite |
| :---: | :---: | :---: | :---: | :---: |
| Two-sided | lower bound upper bound upper bound (w/ exponential $T$ ) | $P / \log \star$ <br> $P /$ poly <br> $P / \log \star$ | $B P P / / \log \star$ $P /$ poly $B P P / / \log \star$ | $B P P / / \log \star$ <br> $P /$ poly <br> $B P P / / \log \star$ |
| Threshold | lower bound upper bound upper bound ( $\mathrm{w} /$ exponential $T$ ) | $P / \log \star$ <br> $P / \log \star$ | $\begin{gathered} B P P / / \log \star \\ -- \\ B P P / / \log \star \end{gathered}$ | $\begin{gathered} B P P / / \log \star \\ -- \\ B P P / / \log \star \end{gathered}$ |
| Vanishing Type 1 <br> (Parallel) | lower bound upper bound upper bound (w/ exponential $T$ ) | $P /$ poly <br> $P /$ poly | $P /$ poly $P /$ poly | $\begin{gathered} B P P / / \log \star \\ B P P / / \log \star \\ -- \end{gathered}$ |
| Vanishing Type 2 (Clock) | lower bound upper bound upper bound ( $w /$ exponential $T$ ) | $P / \log \star$ <br> $P /$ poly | $\begin{gathered} B P P / / \log \star \\ P / \text { poly } \\ B P P / / \log \star \end{gathered}$ | $\begin{aligned} & B P P / / \log \star \\ & B P P / / \log \star \end{aligned}$ |



## Concept of a measurable quantity

## Geroch and Hartle [GH86]

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Every computable number is measurable. This is easy to see: Let the instructions direct that the raw materials be assembled into a computer, and that a certain [...] program - one specified in the instructions - be run on that computer. That is, every digital computer is at heart an analog computer. ${ }^{a}$

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${ }^{\text {a }}$ Robert Geroch and James B. Hartle, Computability and Physical Theories, Foundations of Physics, 16(6), 1986.

## Geroch and Hartle [GH86]

We now ask whether, conversely, every measurable number is computable - or, in more detail, whether current physical theories are such that their measurable numbers are computable. This question must asked with care. ${ }^{\text {a }}$

[^2]
## Concept of measurable [BCT10b, $\left.\mathrm{ABC}^{+} 16\right]$

## Definition

A distance $y$ is said to be measurable if there exists a Turing machine, equipped with a physical oracle with a computable schedule $T$, such that it prints the first $n$ bits of $y$ on the output tape in less than $T(n)$ time steps without timing out in any query.

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## Proposition

There are uncountable many $y \in[0,1]$ so that, for any program $P$ with specified waiting times, there is a $n$ so that $P$ can not determine the first $n$ binary places of $y$.

## Measurable distances [BCT10b, $\mathrm{ABC}^{+} 16$ ]

## Proposition

For the SmSM with vertice at y (not a dyadic rational), written according to the pattern:

$$
y=0 \cdot \underbrace{1 \ldots 1}_{u_{1}} \underbrace{0 \ldots 0}_{u_{2}} \underbrace{1 \ldots 1}_{u_{3}} \underbrace{0 \ldots 0}_{u_{4}} \underbrace{1 \ldots 1}_{u_{5}} \underbrace{0 \ldots 0}_{u_{6}} \ldots
$$

where $u_{1} \geq 0, u_{i} \geq 1(i \geq 2)$.

## Measurable distances [BCT10b, $\mathrm{ABC}^{+} 16$ ]

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where $u_{1} \geq 0, u_{i} \geq 1(i \geq 2)$.
(1) If $y$ is measurable by any program, then the sequence $u_{k}$ is bounded by a computable function.

## Measurable distances [BCT10b, $\mathrm{ABC}^{+} 16$ ]

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where $u_{1} \geq 0, u_{i} \geq 1(i \geq 2)$.
(1) If $y$ is measurable by any program, then the sequence $u_{k}$ is bounded by a computable function.
(2) If the sequence $u_{k}$ is bounded by a computable function, then $y$ is measurable by the linear search method.


Open problems

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