# Tail bounds for detection times in dynamic hyperbolic graphs

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February 20, 2023

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# Goal

Find models that exhibit characteristic properties of "real world networks/complex networks"

Example of networks:	Power grid Internet Social networks Biological interaction networks 
Typical properties:	Sparse Heterogeneous Locally dense (exhibit clustering phenomena) Small world Navigable Scale free (with exponent between 2 and 3) 

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Example of networks:	Power grid Internet Social networks Biological interaction networks 
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Also, we want models that are susceptible to mathematical analysis!

# First model: random geometric graphs

Define G = (V, E) as follows:

- Choose location of each  $v \in V$  uniformly and independently in  $[0, 1]^2$  (or Poisson process with intensity *n*).
- Let  $uv \in E$  iff Euclidean distance between u and v is at most r.

Note: No power law degree distribution, no small diameter in general ...

# Example of random geometric graphs



r = 0.09n = 500 points

# Alternative model: Random hyperbolic graphs (RHGs)

Introduced by Krioukov, Papadopoulos, Kitsak, Vahdat, Boguñá<sup>[Phys. Rev. '10]</sup> Like random geometric graphs but where the underlying space instead of being Euclidean is Hyperbolic.



# Poincaré disk model of $\mathbb{H}^2$



[Rendered with KaleidoTile by J. Weeks]

- $\mathbb{H}^2$  is represented as an open disk *D*.
- Blue curves are geodesics (arcs of circles perpendicularly incident to D).
- Each heptagon has the same area.
- Points in  $\partial D$  are at infinite distance from X.
- Points at (Euclidean) distance y from X are at hyperbolic distance r from X where

$$r = \ln \frac{1+y}{1-y}$$

# Space expands at exponential rate! Continuous analogue of regular trees

# Native representation of $\mathbb{H}^2$



- ▶  $\mathbb{H}^2$  is represented as  $\mathbb{R}^2$ .
- A point *p* is represented in polar coordinates.
- *r<sub>p</sub>* is the hyperbolic distance between *p* and *O*

 $B_O(R)$ : Ball of radius *R* centered at origin *O* with perimeter  $2\pi \sinh R = \Theta(e^R)$ .

# Poincaré vs native representation of $\mathbb{H}^2$



Native representation



Choose an *n*-node graph G = (V, E) as follows (or Poisson model with intensity *n*):

- Each  $v \in V$  uniformly and independently in  $B_O(R)$ .
- $uv \in E$  iff  $u \in B_v(R)$ .



Choose an *n*-node graph G = (V, E) as follows (or Poisson model with intensity *n*):

Each  $v \in V$  so  $\phi_v \sim \text{Unif}[0, 2\pi)$  independent of  $r_v$  with density:

 $f(r) := \frac{\alpha}{C_{\alpha,R}} \sinh(\alpha r) \approx \alpha e^{-\alpha(R-r)} \quad \text{if } 0 \le r < R \text{ and } 0 \text{ otherwise.}$ 

(Here,  $C_{\alpha,R}$  is a normalizing constant).

•  $uv \in E$  iff  $u \in B_v(R)$ .

#### Soft version

Incorporates a temperature T and a probability of connecting u and v:



where  $d := d_{\mathbb{H}^2}(u, v)$  is the (hyperbolic) distance between  $u, v \in \mathbb{H}^2$ .



*R* = 3.0.

# Pdf of $(r_v, \phi_v)$ and its heat plot

(Colder colors correspond to smaller density)



# Calculating distances

Hyperbolic distance from v to origin O, ... easy! Just  $r_v$ .

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In general, use hyperbolic law of cosines

 $\cosh(d) = \cosh(r_u) \cosh(r_v) - \sinh(r_u) \sinh(r_v) \cos(\phi_{u,v}).$ 



**Lemma:**  $\phi_{u,v} \leq \theta_R(r_u, r_v) \iff d_{\mathbb{H}^2}(u, v) \leq R.$ 

**Examples of RHGs**  $(\nu = 1 \text{ fixed}, n = 500)$ 



 $\alpha = 0.60$ 

 $\alpha = 0.75$ 

 $\alpha = 0.90$ 

Examples of RHGs ( $\alpha = \frac{3}{4}$  fixed, n = 500)



 $\nu = 0.50$ 

 $\nu = 0.75$ 

 $\nu = 1.00$ 

### What drew attention...

Mapping of Internet's Autonomous Systems (ASs, 2009)



[From Boguña, Papadopoulus, Krioukov (Nat. Comm. '10)]

#### Data set:

- 23, 752 ASs
- ▶ 58, 416 links
- Average degree 4.92

#### "Maximum Likelihood" fit:

- α = 0.55
- ► *R* = 27
- Temperature T = 0.69

### Analysis of RHGs - vertices per layer

(measure centered balls)



Calculations yield[GPP'12]

$$\mu(L_i) \cong \frac{\mu(B_O(i))}{1 - e^{-\alpha}}.$$
$$\mu(B_O(i)) \cong e^{-\alpha(R-i)}.$$

Most vertices close to the boundary of  $B_O(i)$ 

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#### Vertex degrees (measure of non-centered balls)

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Thus,

 $\deg(P) = \begin{cases} O(\ln n) \text{ (no concentration),} \\ \text{if } r_P \ge R - 2 \ln R + O(1), \\ \Theta(ne^{-\frac{r_P}{2}}) \text{ (concentrated),} \\ \text{otherwise.} \end{cases}$ 

# Location of neighbors of a vertex



#### Calculations yield

 $\mu(B_P(R)\cap L_i)=\Theta(e^{-(\alpha-\frac{1}{2})(R-i)}e^{-\frac{1}{2}(R-r_P)})$ 

### Location of neighbors of a vertex



Calculations yield

 $\mu(B_P(R) \cap L_i) = \Theta(e^{-(\alpha - \frac{1}{2})(R-i)}e^{-\frac{1}{2}(R-r_P)})$ =  $(1 - e^{-(\alpha - \frac{1}{2})})(1 + o(1))\mu(B_P(R) \cap B_O(i-1)).$ 

As a function of *i* grows like  $e^{-\alpha i}$ .

So, P has:

- more neighbors towards  $\partial B_O(R)$
- const. fraction of neighbors "near"  $\partial B_O(R)$

### Consequences/known results

- Power law degree distribution with exponent  $2\alpha + 1 \in (2,3)$ .
- Average degree constant
- $\triangleright \Theta(n)$  isolated vertices
- ► There is a giant component Θ(n)<sup>[BFM, EJC'15; FM, AAP'17]</sup>
- and much more ... !

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Vertices move, maintaining spatial distribution invariant

**Our choice:** Every vertex moves independently in  $B_O(R)$  according to a diffusion process with angular and radial component

$$\Delta_h := \frac{1}{2} \frac{\partial^2}{\partial r^2} + \frac{\alpha}{2} \frac{1}{\tanh(\alpha r)} \frac{\partial}{\partial r} + \frac{1}{2} \sigma_{\theta}^2(r) \frac{\partial^2}{\partial \theta^2}$$

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with **reflecting boundary** at  $\partial B_O(R)$ . For a fixed time *t*, the edge  $u_t v_t$  is there iff  $d(u_t, v_t) \leq R$ .

# Choice of generator

$$\Delta_h := \frac{1}{2} \frac{\partial^2}{\partial r^2} + \frac{\alpha}{2} \frac{1}{\tanh(\alpha r)} \frac{\partial}{\partial r} + \frac{1}{2} \frac{1}{\sinh^2(\beta r)} \frac{\partial^2}{\partial \theta^2}$$

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- For larger  $\alpha$ , stronger drift towards  $\partial B_O(R)$
- For larger  $\beta$ , less angular speed
- Far from the origin we use

$$\Delta_h :\approx \frac{1}{2} \frac{\partial^2}{\partial r^2} + \frac{\alpha}{2} \frac{\partial}{\partial r} + 2e^{-2\beta r} \frac{\partial^2}{\partial \theta^2}$$

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Detection time T<sub>det</sub>: Given an artificial vertex Q (outside all neighborhoods or not), when does the first vertex connect to Q?

# *T<sub>det</sub>* in mobile random geometric graphs

Idea: Vertices detecting by time t define thinned Poisson process with point measure

 $\mathbb{P}_{x_0}(T_{det} \leq t)dx_0$ 



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and thus

$$\mathbb{P}(T_{det} > t) = \exp\left(-\int_{\mathbb{R}^d} \mathbb{P}_{x_0}(T_{det} \le t) dx_0\right)$$

# *T<sub>det</sub>* in mobile random geometric graphs

 $x_0$  detects Q with the same probability as Q detects  $x_0$ 



Thus

$$\int_{\mathbb{R}^d} \mathbb{P}_{x_0}(T_{det} \le t) dx_0 = \mathbb{E}\left(\operatorname{vol} W(t)\right) = \begin{cases} \Theta(\sqrt{t}) & \text{if } d = 1\\ \Theta(\frac{t}{\log t}) & \text{if } d = 2\\ \Theta(t) & \text{if } d \ge 3 \end{cases}$$

with W(t) the Wiener sausage at time t

#### Our result: tail bounds of detection time for RHGs

#### Theorem (Kiwi, Linker, M. '22+:)

Let  $\alpha \in (\frac{1}{2}, 1]$ ,  $\beta > 0$ , t := t(n), and assume that particles move according to the generator  $\Delta_h$ . Then, the following hold:

**(**) For  $\beta \leq \frac{1}{2}$ , if  $t = \Omega((e^{\beta R}/n)^2) \cap O(1)$ , then  $\mathbb{P}(T_{det} \geq t) = \exp\left(-\Theta(ne^{-\beta R}\sqrt{t})\right)$ .

- **(**) For  $\beta \leq \frac{1}{2}$  and  $t = \Omega(1)$  the tail exponent depends on the relation between  $\alpha$  and  $2\beta$  as follows:
  - For  $\alpha < 2\beta$ , if  $t = O(e^{\alpha R})$ , then  $\mathbb{P}(T_{det} \ge t) = \exp\left(-\Theta(ne^{-\beta R}t^{\frac{\beta}{\alpha}})\right)$ .

**2** For  $\alpha = 2\beta$ , if  $t = O(e^{\alpha R}/(\alpha R))$ , then  $\mathbb{P}(T_{det} \ge t) = \exp\left(-\Theta(ne^{-\beta R}\sqrt{t\log t})\right)$ .

• For  $\alpha > 2\beta$ , if  $t = O(e^{2\beta R})$ , then  $\mathbb{P}(T_{det} \ge t) = \exp\left(-\Theta(ne^{-\beta R}\sqrt{t})\right)$ .

(lower bounds on t correspond to expectation, upper bounds on t are s.t. for larger t same probability to have empty graph)

To understand the proof, consider first **angular** movement only or **radial** movement only

$$\Delta_{ang} := \frac{1}{2} \frac{1}{\sinh^2(\beta r)} \frac{\partial^2}{\partial \theta^2} \approx 2e^{-2\beta r} \frac{\partial^2}{\partial \theta^2}$$

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In *t* time units a vertex in layer *r* moves (in expectation)  $\Theta(\sqrt{t}e^{-\beta r})$  radians.

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$$\mathcal{D}_t = \{ x_0 \in B_O(\mathbf{R}), |\theta_0| \le \sqrt{t} e^{-\beta t} \}$$

the set of points detecting Q by time t

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$$\mathcal{D}_t = \{ x_0 \in \mathcal{B}_O(\mathcal{R}), |\theta_0| \le \sqrt{t} e^{-\beta t} \} \supseteq \mathcal{B}_O(\frac{1}{2\beta} \log t)$$

the set of points detecting Q by time t





### Radial movement only

$$\Delta_{rad} := \frac{1}{2} \frac{\partial^2}{\partial r^2} + \frac{\alpha}{2} \frac{1}{\tanh(\alpha r)} \frac{\partial}{\partial r} \approx \frac{1}{2} \frac{\partial^2}{\partial r^2} + \frac{\alpha}{2} \frac{\partial}{\partial r}$$

In *t* time units a vertex reaches (in expectation) radius  $R - \frac{1}{\alpha} \log t$ .

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In *t* time units a vertex reaches (in expectation) radius  $R - \frac{1}{\alpha} \log t$ . At  $\partial B_Q(R)$  this corresponds to an angle  $\frac{1}{n} t^{\frac{1}{2\alpha}}$ 

### Radial movement only

Defining a new set

$$\mathcal{D}_t = \{ \mathbf{x}_0 \in \mathbf{B}_O(\mathbf{R}), |\theta_0| \le \frac{1}{n} t^{\frac{1}{2\alpha}} \}$$

of points that detect Q by time t we have

$$\int_{\mathcal{D}_t} \mathbb{P}_{x_0}(T_{det} > t) d\mu(x_0) = \Omega(\mu(\mathcal{D}_t)) = \Omega(t^{\frac{1}{2\alpha}})$$



Figure: The set  $\mathcal{D}_t$ 



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•  $\Delta_{ang} \approx 2e^{-2\beta r} \frac{\partial^2}{\partial \theta^2} \implies$  in every layer we know angular variance

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► By stationarity, how much time (before *t*) roughly one spends in each layer In *t* time units spend  $te^{-\alpha(R-r)}$  time in layer *r* 

The contribution to the angular variance is  $te^{-\alpha(R-r)}e^{-2\beta r}$ 

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The contribution to the angular variance is  $te^{-\alpha(R-r)}e^{-2\beta r}$ 

- If  $\alpha > 2\beta$  main contribution from the boundary
- If  $\alpha < 2\beta$  main contribution from smallest radius reached
- If  $\alpha = 2\beta$  all layers contribute

• Case  $\alpha > 2\beta$ : Angular variance =  $\Theta(te^{-2\beta R})$ , thus angular movement is  $\Theta(\sqrt{t}n^{-2\beta})$ 

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**Caso**  $\alpha = 2\beta$ : If we spend expected time in each layer,

total angular variance =  $\Theta(te^{-2\beta R} \log t)$ 

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total angular variance =  $\Theta(te^{-2\beta R} \log t)$ 

Then

### Proof idea for the case $\alpha = 2\beta$

#### Ingredients:

- (easy)  $\mathbb{E}_{\mu}\left(\int_{0}^{t} \mathbf{1}_{[0,k]}(r_{s}) ds\right) \approx t e^{-\alpha(R-k)}$
- Second moment method: show P<sub>μ</sub> (∫<sub>0</sub><sup>t</sup> 1<sub>[0,k]</sub>(r<sub>s</sub>)ds > γte<sup>-α(R-k)</sup>) ≥ η by coupling with discrete integer-valued process (typically not too close to the origin in the beginning, and typically many jumps)

• Case  $\alpha < 2\beta$ : As in the radial case, a vertex typically reaches radius  $r_0 = R - \frac{1}{\alpha} \log t$  and spends  $\Theta(1)$  time units in this layer.

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Note: If  $\beta \geq \frac{1}{2}$  we may detect only by radial movement

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Idea: Instead of detecting Q points only try to exit a "box" around current position



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Idea: Instead of detecting Q points only try to exit a "box" around current position



- We control the probability to exit from above by radial movement
- How to control exit from the sides of the box?



$$\Delta_h :\approx \frac{1}{2} \frac{\partial^2}{\partial r^2} + \frac{\alpha}{2} \frac{\partial}{\partial r} + 2e^{-2\beta r} \frac{\partial^2}{\partial \theta^2} \qquad$$

Conditional under radial movement, the angular movement follows a Brownian motion B<sub>I(t)</sub> where

$$I(t) pprox \int_0^t e^{-2eta r_s} ds$$

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known fact (Dufresne): if  $X_u$  is Brownian motion with drift  $\alpha/2$ ,

$$\int_0^\infty e^{-2\beta X_u} du = W e^{-2\beta X_0}$$

where W follows an inverse Gamma distribution

$$f_W(x) = \frac{(2\beta^2)^{\frac{\alpha}{2\beta}}}{\Gamma(\frac{\alpha}{2\beta})} x^{-\frac{\alpha}{2\beta}-1} e^{-\frac{2\beta^2}{x}}$$

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Split the radial trajectory into excursions



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We control the sum by large deviation for heavy tails

Thank you!