

Derived algebraic geometry and Enumerative Geometry

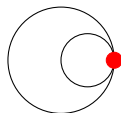
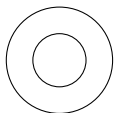
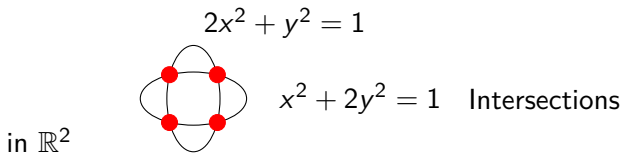
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IST

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- 1 Motivations for derived algebraic geometry
- 2 What can it do for enumerative geometry?

Algebraic geometry

Geometry shaped by solutions of system of polynomial equations



Zoology. General Pattern?

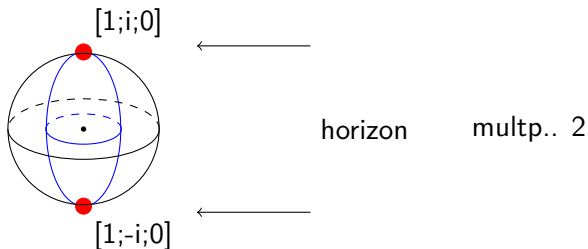
Discovery (Bezout):

- replace \mathbb{R} by \mathbb{C}
- add horizon points to the plane (Projective Plane \mathbb{P}^2),

\Rightarrow regular pattern

$$\#\{C \cap D\} = \text{degree } c \cdot \text{degree } d \text{ (counted with multiplicities)}$$

Example:



Multiplicities

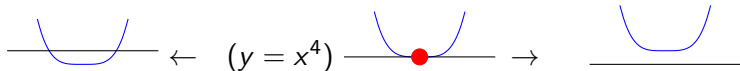


mult. 1 (**transversal**), $(y = x^2)$



mult. 2

Geometric Meaning: continuity under small perturbations




$1, -1, i, -i$

$\sqrt[2]{i}, \sqrt[2]{-i}, -\sqrt[2]{i}, -\sqrt[2]{-i}$

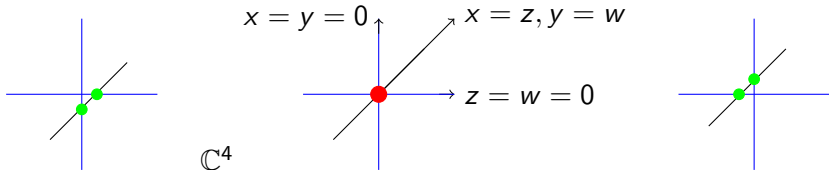
Need Algebraic Formula $P_C = 0, P_D = 0$ intersecting at single point,

$$\text{geo. multp.} = \dim [\mathbb{C}[x, y]/P_C \otimes_{\mathbb{C}[x, y]} \mathbb{C}[x, y]/P_D]$$

Example: $(y = x^2)$ 

$$\dim_{\mathbb{C}}[\mathbb{C}[x, y]/(y) \otimes_{\mathbb{C}[x, y]} \mathbb{C}[x, y]/(y - x^2)] \simeq \dim_{\mathbb{C}} \mathbb{C}[x]/(x^2) = 2$$

Problem in higher dimensions:



Geometry says multp. 2; Algebra says 3

$$\dim_{\mathbb{C}} [\mathbb{C}[x, y, z, w]/(xz, xw, yz, yw) \otimes_{\mathbb{C}[x, y, z, w]} \mathbb{C}[x, y, z, w]/(x-z, y-w)] = 3$$

Problem in lower dimensions: Intersection of 0 with itself in \mathbb{C} .

$-\delta$ ● ● δ

0 ●

Continuity says multp. 0; Algebra says 1

$$\dim_{\mathbb{C}} [\mathbb{C}[x]/(x) \otimes_{\mathbb{C}[x]} \mathbb{C}[x]/(x)] = 1$$

Serre's discovery: \otimes alone misses subtle geometric information.

\rightsquigarrow Introduce a new operation $\otimes^{\mathbb{L}}$ that corrects \otimes .

Invention: To account for the corrections, the *output* of $\otimes^{\mathbb{L}}$ is no longer a single vector space but rather a **chain of vector spaces**,

$$[\cdots \longrightarrow \underbrace{V_{-2}}_{\text{Layer } -2} \xrightarrow{d_2} \underbrace{V_{-1}}_{\text{Layer } -1} \xrightarrow{d_1} \underbrace{V_0}_{\text{Layer } 0}], \quad d^i d^{i-1} = 0,$$

Each extra layer adds a correction. $H^i =$ complexity at level i .

Example:

$$\mathbb{C}[x]/(x) \otimes_{\mathbb{C}[x]}^{\mathbb{L}} \mathbb{C}[x]/(x) \simeq [0 \rightarrow \underbrace{\mathbb{C}}_{\text{deg } -1} \rightarrow^0 \underbrace{\mathbb{C}}_{\text{deg } 0} \rightarrow 0], \quad H^{-1} = \mathbb{C},$$

$$H^0(- \otimes^{\mathbb{L}} -) = \text{old } \otimes, \quad i > 0 \quad H^{-i} = \text{corrections ("Tor's")}$$

Serre's formula p is an isolated intersection point,

$$\sum_{i \geq 0} (-1)^i \dim_{\mathbb{C}} H^{-i}(-\otimes^{\mathbb{L}} -) = \text{geo. mult.}$$

Previous examples;

- Lower dimension: $1 - 1 + 0 - 0 + 0 \dots = 0$
- Higher dimension: $3 - 1 + 0 - 0 + 0 \dots = 2$;

Problem: chains of vector spaces are out of the classical dictionary **geometry** \leftrightarrow **algebra**.

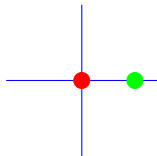
(**Toen-Vezzosi, Lurie**) Enhancement of classical geometry where new infinitesimal information can live in higher layers.

For Free: Extra Layers of tangent information \Rightarrow

tangent (\mathbb{T}) /cotangent (\mathbb{T}^*) complexes.

$H^0(\mathbb{T}) =$ usual tangent, $H^i(\mathbb{T}) =$ code the singularities.

Illustration: $C = \{f(X, Y) := XY = 0\} \subseteq \mathbb{C}^2$



$$f : \mathbb{C}^2 \rightarrow \mathbb{C} \quad p = \bullet \leftrightarrow \dim T_{C,p}^{*,cl} = 1$$

$$p = \bullet \leftrightarrow \dim T_{C,p}^{*,cl} = 2$$

$$\mathbb{T}_{C,p}^* \simeq [0 \longrightarrow \underbrace{\mathbb{C}}_{\deg -1} \xrightarrow{1 \mapsto df_p} \underbrace{\mathbb{C} \cdot dx \oplus \mathbb{C} \cdot dy}_{\deg 0} \longrightarrow 0]$$

- $p = \bullet \leftrightarrow H^0 = \mathbb{C} = T_{C,p}^{*,cl}$ usual cotangent space, $H^{-1} = 0$.
- $p = \bullet \leftrightarrow H^0 = \mathbb{C} \oplus \mathbb{C}$, $H^{-1} \simeq \mathbb{C}$, singularity.

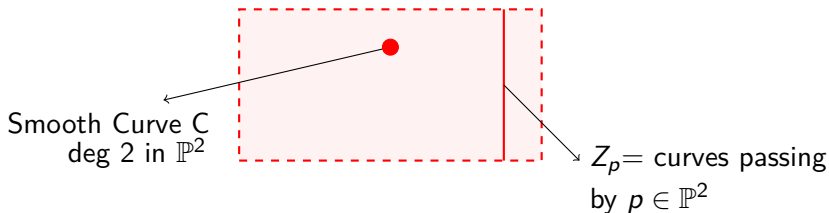
Information in higher degrees controls lack of smoothness.

Derived Geometry and Enumerative Geometry

Easy Example: How many lines pass by 2 diff pts in the plane?

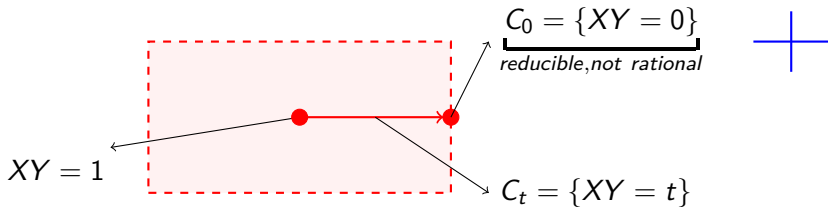
Example: What is the number N_2 of smooth plane curves of degree 2 that pass through p_1, \dots, p_5 distinct points in \mathbb{P}^2 , no 3 colinear?

$\mathcal{M}_2(\mathbb{P}_{\mathbb{C}}^2) :=$ all smooth curves deg 2



$$N_d := \text{Vol} \left(\underbrace{Z_{p_1} \cap \dots \cap Z_{p_{3d-1}}}_{\text{Curves passing by all the points}} \right) = \int_{\mathcal{M}_2(\mathbb{P}_{\mathbb{C}}^2)}^{\text{alg}} \underbrace{\omega_{p_1} \wedge \dots \wedge \omega_{p_{3d-1}}}_{\text{"Poincare duals" } Z_{p_1}}$$

Problem: $\mathcal{M}_2(\mathbb{P}_{\mathbb{C}}^2)$ not compact \rightsquigarrow problems with the integral.



Solution: For N_2 there is a simple candidate for a compactification of $\mathcal{M}_2(\mathbb{P}_{\mathbb{C}}^2)$:

$$\underbrace{\{aX^2 + bXY + cY^2 + dX + eY + f\}}_{\text{all curves in } P^2} / \mathbb{C}^* \simeq \mathbb{P}_{\mathbb{C}}^5$$

Gromov-Witten numbers. $N_d := \#$ of *rational curves* (ie, parametrized by \mathbb{P}^1) of degree d passing by $3d - 1$ points in $\mathbb{P}_{\mathbb{C}}^2$ in general position. ($3d-1$ to get finite)

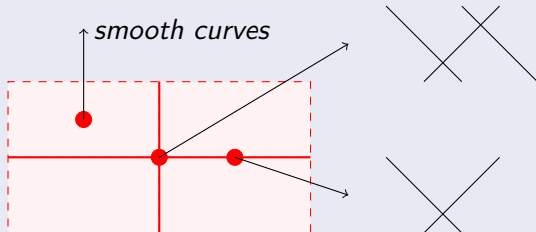
Kontsevich's Recursion:

$$N_d = \sum_{d_A+d_B=d} N_{d_A} N_{d_B} d_A^2 d_B \left(d_B \binom{3d-4}{3d_A-2} - d_A \binom{3d-4}{3d_A-1} \right)$$

Theorem (Gromov-Kontsevich Orbifold Compactification by stable maps)

There exists a nice smooth compact algebraic orbifold whose points are parametrized curves of degree d (stable maps)

$$\overline{\mathcal{M}}_{0,3d-1}(\mathbb{P}_{\mathbb{C}}^2, d) =$$



Recursion \leftrightarrow skeleton of the boundary

$$N_d = \int^{\text{alg}} \overline{\mathcal{M}}_{0,3d-1}(\mathbb{P}_{\mathbb{C}}^2, d)$$

Next step: Replace the plane $\mathbb{P}_{\mathbb{C}}^2$ by general X (smooth projective)?

Problem: $\overline{\mathcal{M}}_{0,n}(X, d)$ no longer smooth. Very singular. Has pieces of different dimensions. Naive \int fails.

Solution: Behrend-Fantechi (Chow), Givental-Lee (K-theory).
Virtual fundamental classes

$$\underbrace{\int_{\times}}_{\text{new number}}^{\text{virtual}} := \int_{\overline{\mathcal{M}}_{0,n}(X, d)}^{\text{alg}} \text{good dim.} + \text{hand corrections for different dim.}$$

- Get the good numbers;
- Interpretation as volume is lost
- Very difficult to handle the corrections and prove recursive behavior.

New solution: Correct the lack of smoothness of $\overline{\mathcal{M}}_{0,n}(X, d)$ via derived geometry:

Theorem (Schurg-Toen-Vezzosi, Lurie)

The space $\overline{\mathcal{M}}_{0,n}(X, d)$ has a non-trivial structure of derived-orbifold.

$$\mathbb{R}\overline{\mathcal{M}}_{0,n}(X, d)$$

Proof: Lurie's master result: the representability theorem.

Theorem (Mann-R.)

The integrals

$$\int_{\overline{\mathcal{RM}}_{0,n}(X,d)}^{\text{alg, } K\text{-theoretic}}$$

are well-defined and verify the recursive relations.. Moreover,

$$\int_{\overline{\mathcal{RM}}_{0,n}(X,d)}^{\text{alg, } K\text{-theoretic}} = \int_{\times}^{\text{virtual, Givental-Lee}}$$

Proof: Brane actions for the ∞ -operad of stable curves + h-descent for perfect complexes.

- Interpretation as a volume remains.
- Easier to recover recursive relations;

In Progress[Mann-R.]:

$$\underbrace{\int_{\overline{\mathbb{R}\mathcal{M}}_{0,n}(X,d)}^{\text{alg, Chow}}}_{\text{is defined}} = \int^{\text{virtual, Behrend-Fantechi}} \times$$

(GRR for derived Orbifolds)

New directions (Yu-Porta): Use this strategy to define GW-invariants in rigid geometry and prove Mirror Symmetry

Obrigado