

MACHINE LEARNING AND THEOREM PROVING

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Outline

Motivation, Learning vs. Reasoning

Computer Understandable (Formal) Math

Learning of Theorem Proving

Examples and Demos

High-level Reasoning Guidance: Premise Selection

Low Level Guidance of Theorem Provers

Mid-level Reasoning Guidance

More on Neural Guidance, Synthesis and Conjecturing

Autoformalization

How Do We Automate Math and Science?

- What is mathematical and scientific thinking?
- Pattern-matching, analogy, induction from examples
- Deductive reasoning
- Complicated feedback loops between induction and deduction
- Using a lot of previous knowledge - both for induction and deduction
- We need to develop such methods on computers
- Are there any large corpora suitable for nontrivial deduction?
- Yes! Large libraries of formal proofs and theories
- So let's develop strong AI on them!

What is Formal Mathematics?

- Developed thanks to the Leibniz/Russell/Frege/Hilbert/... program
- Mathematics put on formal logic foundations (*symbolic computation*)
- ... which btw. led also to the rise of computers (Turing/Church, 1930s)
- Formal math (1950/60s): combine formal foundations and the newly available computers
- De Bruijn, Milner, Trybulec, Boyer and Moore, Gordon, Huet, Paulson, ...
- Automath, LCF, Mizar, NQTHM and ACL2, HOL, Coq, Isabelle, ...
- **Conceptually very simple:**
 - Write all your axioms and theorems so that computer understands them
 - Write all your inference rules so that computer understands them
 - Use the computer to check that your proofs follow the rules
- **But in practice, it turns out not to be so simple**
- Many approaches, still not mainstream, but big breakthroughs recently

History and Motivation for AI/TP

- Intuition vs Formal Reasoning – Poincaré vs Hilbert, Science & Method
- Turing's 1950 paper: Learning Machines, learn Chess?, undecidability??
- Lenat, Langley, etc: manually-written heuristics, learn Kepler laws,...
- Denzinger, Schulz, Goller, Fuchs – late 90's, ATP-focused:
- *Learning from Previous Proof Experience*
- My MSc (1998): Try ILP to learn rules and heuristics from IMPS/Mizar
- Since: Use large formal math (Big Proof) corpora: Mizar, Isabelle, HOL
- ... to combine/develop symbolic/statistical deductive/inductive ML/TP/AI
- ... hammer-style methods, feedback loops, internal guidance, ...
- More details – AGI'18 keynote: <https://bit.ly/3qifhg4>
- **AI vs DL**: Ben Goertzel's Prague talk: <https://youtu.be/Zt2HSTuGBn8>
- **Big AI visions**: automate/verify math, science, law, (Leibniz, McCarthy, ..)
- Practical impact: boost today's large ITP verification projects

Using Learning to Guide Theorem Proving

- **high-level**: pre-select lemmas from a large library, give them to ATPs
- **high-level**: pre-select a good ATP strategy/portfolio for a problem
- **high-level**: pre-select good *hints* for a problem, use them to guide ATPs
- **low-level**: guide every inference step of ATPs (tableau, superposition)
- **low-level**: guide every kernel step of LCF-style ITPs
- **mid-level**: guide application of tactics in ITPs
- **mid-level**: invent suitable ATP strategies for classes of problems
- **mid-level**: invent suitable conjectures for a problem
- **mid-level**: invent suitable concepts/models for problems/theories
- **proof sketches**: explore stronger/related theories to get proof ideas
- **theory exploration**: develop interesting theories by conjecturing/proving
- **feedback loops**: (dis)prove, learn from it, (dis)prove more, learn more, ...
- **autoformalization**: (semi-)automate translation from \LaTeX to formal
- ...

Large AI/TP Datasets

- Mizar / MML / MPTP – since 2003
- MPTP Challenge (2006), MPTP2078 (2011), Mizar40 (2013)
- Isabelle (and AFP) – since 2005
- Flyspeck (including core HOL Light and Multivariate) – since 2012
- HOL4 – since 2014, CakeML – 2017, GRUNGE – 2019
- Coq – since 2013/2016
- ACL2 – 2014?
- Lean?, Stacks?, Arxiv?, ProofWiki?, ...

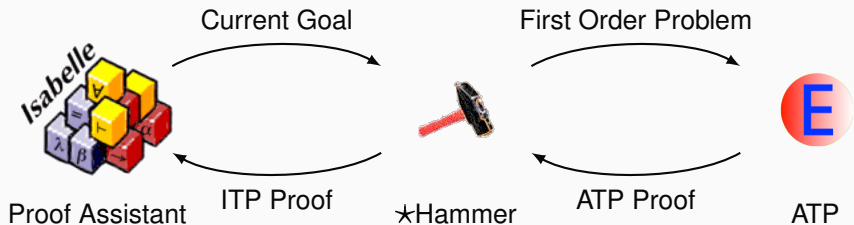
Demos

- **ENIGMA/hammer proofs of Pythagoras** : <https://bit.ly/2MVPAn7>
(more at <http://grid01.ciirc.cvut.cz/~mptp/enigma-ex.pdf>) and
simplified Carmichael <https://bit.ly/3oGBdRz>,
- **3-phase ENIGMA**: <https://bit.ly/3C0Lwa8>,
<https://bit.ly/3BWqR6K>
- **Long trig proof from 1k axioms**: <https://bit.ly/2YZ0OgX>
- **Hammering demo**: <http://grid01.ciirc.cvut.cz/~mptp/out4.ogv>
- **TacticToe on HOL4**:
http://grid01.ciirc.cvut.cz/~mptp/tactictoe_demo.ogv
- **Tactician for Coq**:
<https://blaaubroek.eu/papers/cicm2020/demo.mp4>,
<https://coq-tactician.github.io/demo.html>
- **Inf2formal over HOL Light**:
<http://grid01.ciirc.cvut.cz/~mptp/demo.ogv>
- **QSynt: AI rediscovers the Fermat primality test**:
<https://www.youtube.com/watch?v=24oejR9wsXs>

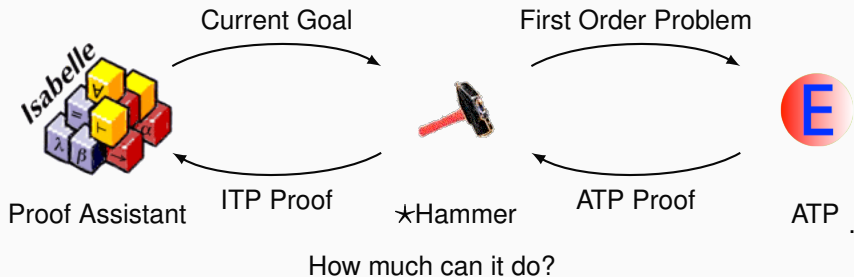
High-level ATP guidance: Premise Selection

- Early 2003: Can existing ATPs be used over the freshly translated Mizar library?
- About 80000 nontrivial math facts at that time – impossible to use them all
- Is good premise selection for proving a new conjecture possible at all?
- Or is it a mysterious power of mathematicians? (Penrose)
- Today: Premise selection is not a mysterious property of mathematicians!
- Reasonably good algorithms started to appear (more below).
- Extensive human (math) knowledge obsolete?? (cf. Watson, Debater, ..)
- Since 2004 (my PhD): many examples of nontrivial alternative proofs proposed by the AIs - in Mizar, Flyspeck, Isabelle, ..
- The premise selection algorithms see *wider* than humans

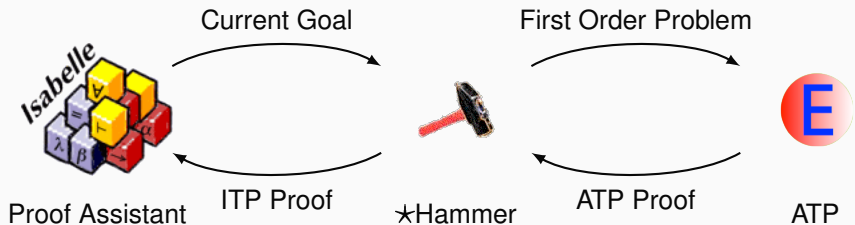
Today's AI-ATP systems (★-Hammers)



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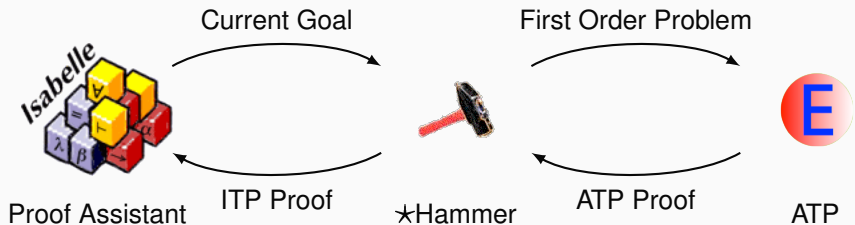
Today's AI-ATP systems (★-Hammers)



How much can it do?

- Mizar / MML – MizAR
- Isabelle (Auth, Jinja) – Sledgehammer
- Flyspeck (including core HOL Light and Multivariate) – HOL(y)Hammer
- HOL4 (Gauthier and Kaliszyk)
- CoqHammer (Czajka and Kaliszyk) - about 40% on Coq standard library

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≈ 40-45% success rate (close to 60% on Mizar as of 2021)

Premise Selection and Hammer Methods

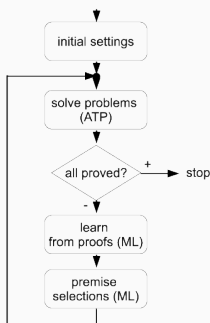
- Many **syntactic** features (symbols, walks in the parse trees)
- More **semantic** features encoding
- term matching/unification, validity in models, latent semantics (LSI)
- Distance-weighted k-nearest neighbor, SVMs, Naive Bayes
- Gradient boosted decision trees (GBDTs - XGBoost, LightGBM)
- Neural models: CNNs, RNNs/Attention/Transformers/GPT, GNNs
- As of 2020, tough competition between GBDTs, GNNs and RNNs/Transformers (and relatives)
- K-NN still very good, Olsak's logic-aware GNN probably best
- RNNs/Transformers good at **stateful** premise selection (Piotrowski 2019,2020)
- **Ensemble methods** combining the different predictors help a lot

Premise Selection and Hammer Methods

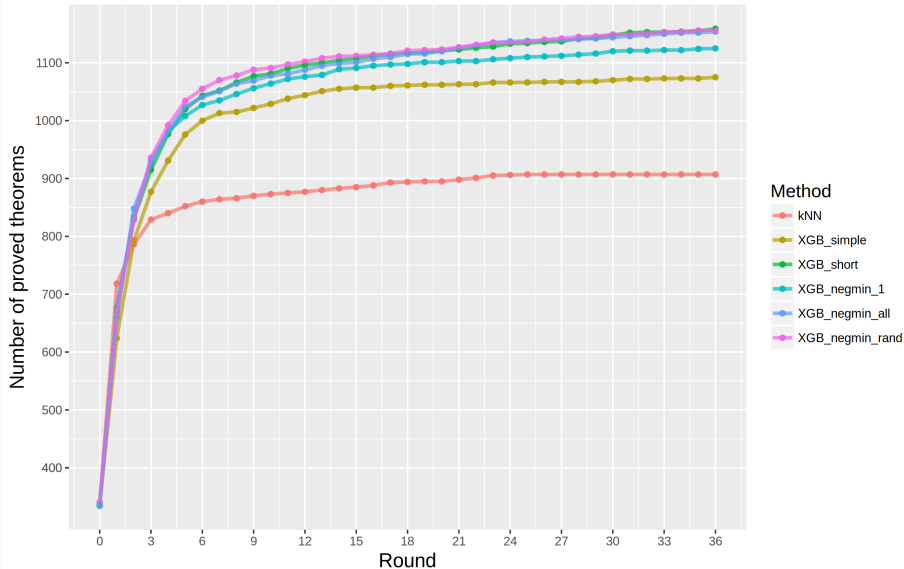
- Learning in a binary setting from many alternative proofs
- Interleaving many learning and proving runs (*MaLAREa loop*) to get positives/negatives (ATPBoost - Piotrowski 2018)
- Matching and transferring concepts and theorems between libraries (Gauthier & Kaliszyk) – allows “superhammers”, conjecturing, and more
- **Lemmatization** – extracting and considering millions of low-level lemmas and learning from their proofs
- Hammers combined with guided tactical search: **TacticToe** (Gauthier - HOL4) and its later relatives

High-level feedback loops – MALARea, ATPBoost

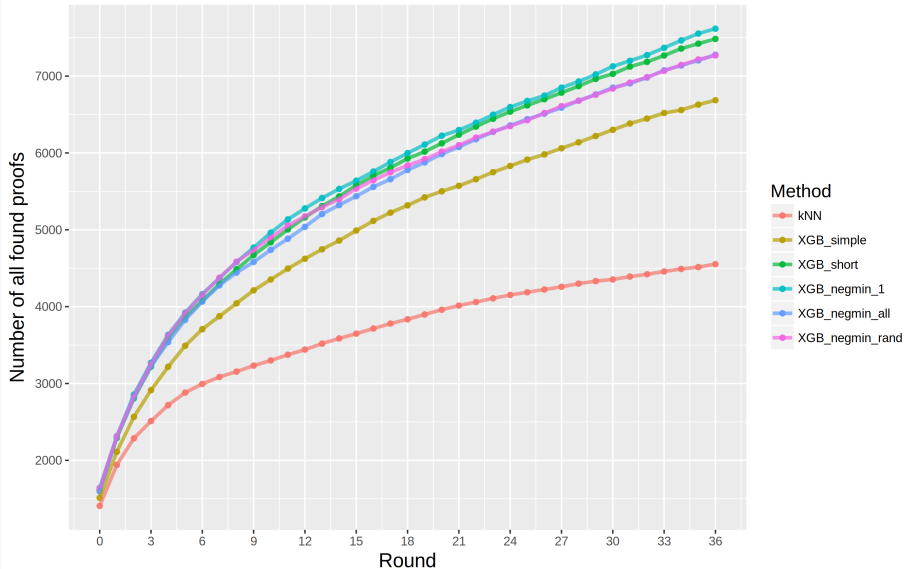
- Machine Learner for Autom. Reasoning (2006) – infinite hammering
- feedback loop interleaving ATP with learning premise selection
- both syntactic and **semantic** features for characterizing formulas:
- evolving set of finite (counter)models in which formulas evaluated
- winning AI/ATP benchmarks (MPTPChallenge, CASC 2008/12/13/18)
- ATPBoost (Piotrowski) - recent incarnation focusing on multiple proofs



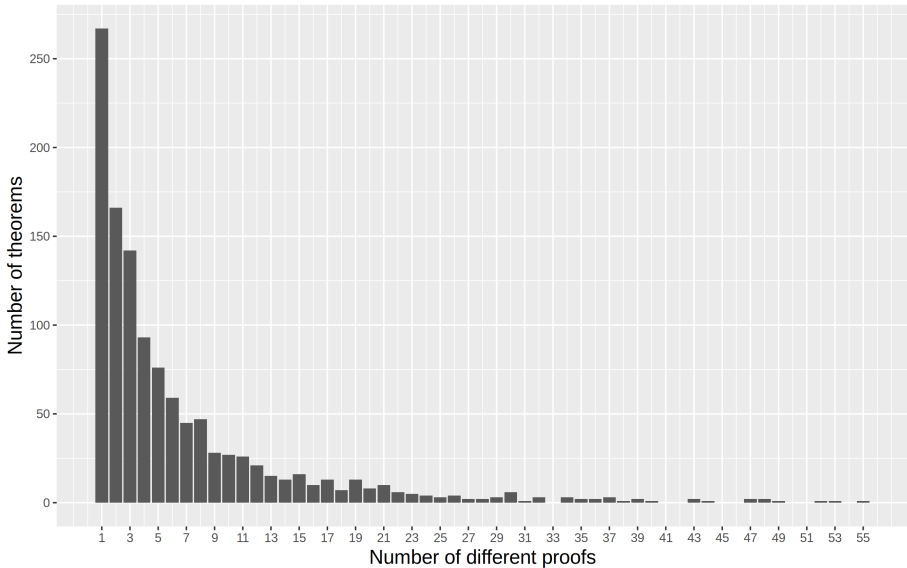
Prove-and-learn loop on MPTP2078 data set



Prove-and-learn loop on MPTP2078 data set



Number of found proofs per theorem at the end of the loop



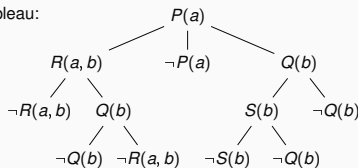
Low-level: Statistical Guidance of Connection Tableau

- learn guidance of every clausal inference in connection tableau (leanCoP)
- set of first-order clauses, *extension* and *reduction* steps
- proof finished when all branches are closed
- a lot of nondeterminism, requires backtracking
- *Iterative deepening* used in leanCoP to ensure completeness
- good for learning – the tableau compactly represents the proof state

Clauses:

$$C_1 : P(x)$$
$$c_2 : R(x, y) \vee \neg P(x) \vee Q(y)$$
$$c_3 : S(x) \vee \neg Q(b)$$
$$c_4 : \neg S(x) \vee \neg Q(x)$$
$$c_5 : \neg Q(x) \vee \neg R(a, x)$$
$$c_6 : \neg R(a, x) \vee Q(x)$$

Closed Connection Tableau:



Statistical Guidance of Connection Tableau

- **MaLeCoP** (2011): first prototype Machine Learning Connection Prover
- extension rules chosen by naive Bayes trained on good decisions
- training examples: tableau features plus the name of the chosen clause
- initially slow: off-the-shelf learner 1000 times slower than raw leanCoP
- 20-time search shortening on the MPTP Challenge
- second version: 2015, with C. Kaliszyk
- both prover and naive Bayes in OCAML, fast indexing
- Fairly Efficient MaLeCoP = **FEMaLeCoP**
- 15% improvement over untrained leanCoP on the MPTP2078 problems
- using iterative deepening - enumerate shorter proofs before longer ones

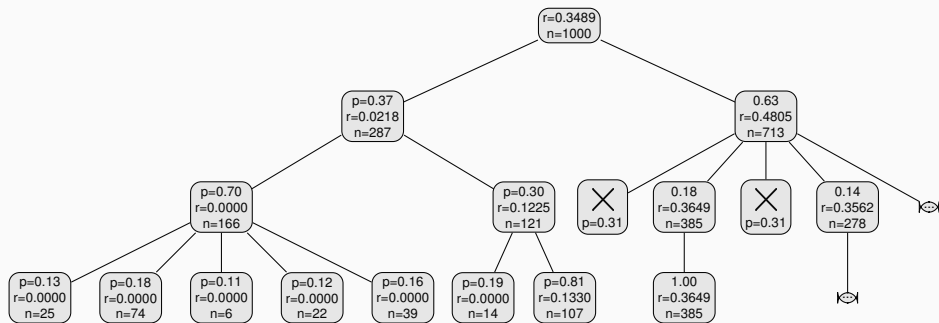
Statistical Guidance of Connection Tableau – rICoP

- 2018: stronger learners via C interface to OCAML (boosted trees)
- remove iterative deepening, the prover can go arbitrarily deep
- added Monte-Carlo Tree Search (MCTS)
- MCTS search nodes are sequences of clause application
- a good heuristic to explore new vs exploit good nodes:

$$\frac{w_i}{n_i} + c \cdot p_i \cdot \sqrt{\frac{\ln N}{n_i}} \quad (\text{UCT - Kocsis, Szepesvari 2006})$$

- learning both *policy* (clause selection) and *value* (state evaluation)
- clauses represented not by names but also by features (generalize!)
- **binary** learning setting used: | proof state | clause features |
- mostly term walks of length 3 (trigrams), hashed into small integers
- many iterations of proving and learning

Tree Example



Statistical Guidance of Connection Tableau – rlCoP

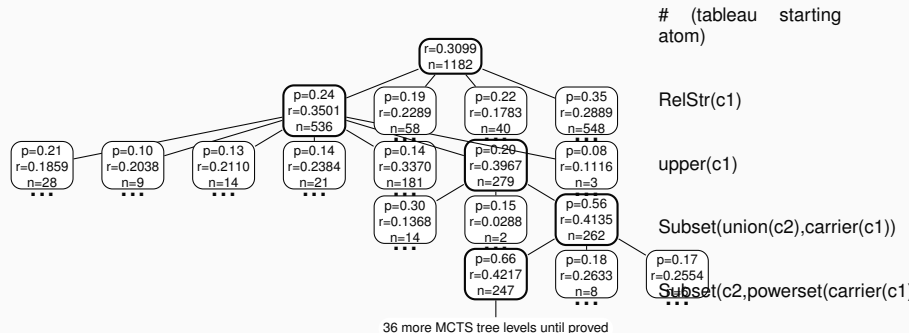
- On 32k Mizar40 problems using 200k inference limit
- nonlearning CoPs:

System	leanCoP	bare prover	rlCoP no policy/value (UCT only)
Training problems proved	10438	4184	7348
Testing problems proved	1143	431	804
Total problems proved	11581	4615	8152

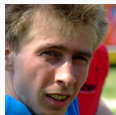
- rlCoP with policy/value after 5 proving/learning iters on the training data
- $1624/1143 = 42.1\%$ improvement over leanCoP on the testing problems

Iteration	1	2	3	4	5	6	7	8
Training proved	12325	13749	14155	14363	14403	14431	14342	14498
Testing proved	1354	1519	1566	1595	1624	1586	1582	1591

More trees



Recent CoP Mutants: FLoP, GNN, RNN, lazyCoP



- FLoP – Finding Longer Proofs (Zombori et al, 2019)
- Curriculum Learning used for connection tableau over Robinson Arithmetic
 - addition and multiplication learned perfectly from $1 * 1 = 1$
 - headed towards learning algorithms/decision procedures from math data
 - currently black-box, combinations with symbolic methods (ILP) our next target
- Using RNNs for better tableau encoding, prediction of actions ...
- ... even guessing (decoding) next tableau literals (Piotrowski 2020)
- plCoP (Zombori 20), GNN-CoP (Olsak 20), lazyCoP (Rawson)
- Zombori: learning new explainable Prolog actions (tactics) from proofs

ENIGMA: Guiding the Best ATPs like E Prover

- harder for learning than tableau
- the proof state are two large heaps of clauses *processed/unprocessed*
- 2017: ENIGMA - manual feature engineering (Jakubuv & JU 2017)
- 2017: Deep guidance (neural nets) (Loos et al. 2017)
- both learn on E's proof search traces, put classifier in E
- positive examples: given clauses used in the proof
- negative examples: given clauses not used in the proof

ENIGMA: Guiding the Best ATPs like E Prover



- ENIGMA (Jan Jakubuv 2017)
- Fast/hashed feature extraction followed by fast/sparse linear classifier
- about 80% improvement on the AIM benchmark
- Deep guidance: convolutional nets - too slow to be competitive
- ENIGMA-NG: better features and ML, gradient-boosted trees, tree NNs
- NNs made competitive in real-time, boosted trees still best
- 2020: fast GNN added (Olsak, Jakubuv), now competitive with GBDTs
- However very different: the GNN scores many clauses (context and query) simultaneously in a large graph

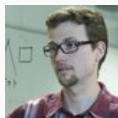
Feedback loop for ENIGMA on Mizar data

- Similar to rICoP - interleave proving and learning of ENIGMA guidance
- Done on 57880 Mizar problems recently
- Serious ML-guidance breakthrough applied to the best ATPs
- Ultimately a 70% improvement over the original strategy in 2019
- From 14933 proofs to 25397 proofs (all 10s CPU - no cheating)
- Went up to 40k in more iterations and 60s time in 2020

	S	$S \odot \mathcal{M}_9^0$	$S \oplus \mathcal{M}_9^0$	$S \odot \mathcal{M}_9^1$	$S \oplus \mathcal{M}_9^1$	$S \odot \mathcal{M}_9^2$	$S \oplus \mathcal{M}_9^2$	$S \odot \mathcal{M}_9^3$	$S \oplus \mathcal{M}_9^3$
solved	14933	16574	20366	21564	22839	22413	23467	22910	23753
$S\%$	+0%	+10.5%	+35.8%	+43.8%	+52.3%	+49.4%	+56.5%	+52.8%	+58.4
$S+$	+0	+4364	+6215	+7774	+8414	+8407	+8964	+8822	+9274
$S-$	-0	-2723	-782	-1143	-508	-927	-430	-845	-454

	$S \odot \mathcal{M}_{12}^3$	$S \oplus \mathcal{M}_{12}^3$	$S \odot \mathcal{M}_{16}^3$	$S \oplus \mathcal{M}_{16}^3$
solved	24159	24701	25100	25397
$S\%$	+61.1%	+64.8%	+68.0%	+70.0%
$S+$	+9761	+10063	+10476	+10647
$S-$	-535	-295	-309	-183

Neural Clause Selection in Vampire (M. Suda)



Deepire: Similar to ENIGMA:

- build a *classifier* for recognizing *good* clauses
- *good* are those that appeared in past proofs

Deepire's contributions:

- Learn from clause *derivation trees only*
Not looking at what it says, just who its ancestors were.
- Integrate using *layered clause queues*
A smooth improvement of the base clause selection strategy.
- Tree Neural Networks: constant work per derived clause
- A signature agnostic approach
- Delayed evaluation trick (not all derived need to be evaluated)

Preliminary Evaluation on Mizar “57880”

- Learn from 63595 proofs of 23071 problems (three 30s runs)
- Deepire solves 26217 (i.e. +4054) problems in a *single 10s run*

TacticToe: mid-level ITP Guidance (Gauthier'17,18)



- TTT learns from human and its own tactical HOL4 proofs
- No translation or reconstruction needed - native tactical proofs
- Fully integrated with HOL4 and easy to use
- Similar to rICoP: policy/value learning for applying tactics in a state
- However much more technically challenging - a real breakthrough:
 - tactic and goal state recording
 - tactic argument abstraction
 - absolutization of tactic names
 - nontrivial evaluation issues
 - these issues have often more impact than adding better learners
- policy: which tactic/parameters to choose for a current goal?
- value: how likely is this proof state succeed?
- 66% of HOL4 toplevel proofs in 60s (**better than a hammer!**)
- similar recent work for Isabelle (Nagashima 2018), HOL Light (Google)

Tactician: Tactical Guidance for Coq (Blaauwbroek'20)



- Tactical guidance of Coq proofs
- Technically very challenging to do right - the Coq internals are again nontrivial
- 39.3% on the Coq standard library, 56.7% in a union with CoqHammer (orthogonal)
- Fast approximate hashing for k-NN makes a lot of difference
- Speed more important than better learners
- Fully integrated with Coq, should work for any development
- User friendly, installation friendly, integration friendly and maintenance friendly
- Took several years, but could become a very common tool for Coq formalizers

Symbolic Rewriting with NNs



- Recurrent NNs with attention good at the **inf2formal task**
- Piotrowski 2018/19: Experiments with using RNNs for symbolic rewriting
- We can learn rewrite rules from sufficiently many data
- 80-90% success on AIM datasets, 70-99% on normalizing polynomials
- again, complements symbolic methods like ILP that suffer on big data
- in 2019 similar tasks taken up by Facebook - integration, etc.

Symbolic Rewriting Datasets

Table: Examples in the AIM data set.

Rewrite rule:	Before rewriting:	After rewriting:
$b(s(e, v1), e) = v1$	$k(b(s(e, v1), e), v0)$	$k(v1, v0)$
$o(v0, e) = v0$	$t(v0, o(v1, o(v2, e)))$	$t(v0, o(v1, v2))$

Table: Examples in the polynomial data set.

Before rewriting:	After rewriting:
$(x * (x + 1)) + 1$	$x^2 + x + 1$
$(2 * y) + 1 + (y * y)$	$y^2 + 2 * y + 1$
$(x + 2) * ((2 * x) + 1) + (y + 1)$	$2 * x^2 + 5 * x + y + 3$

RL for Normalization and Synthesis Tasks



- Gauthier'19,20:
- Tree Neural Nets and RL (MCTS, policy/value) for:
- Guiding normalization in Robinson arithmetic
- Guiding synthesis of combinators for a given lambda expression
- Guiding synthesis of a diophantine equation characterizing a given set
- Quite encouraging results with a good curriculum (LPAR, CICM)
- Motivated by his TacticToe: argument synthesis and conjecturing is the big missing piece
- Unlike Piotrowski's RNNs/transformers, the results are series of applications of correct/explainable rules
- Gauthier's deep RL framework verifies the whole series (proof) in HOL4
- 2022: OEIS invention from scratch - 50k sequences discovered:

<https://www.youtube.com/watch?v=24oejR9wsXs>

RL for Normalization and Synthesis Tasks - teaser



- J. Piepenbrock (to be submitted): greatly improved RL for
- Gauthier's normalization in Robinson arithmetic
- Achieved good performance also on the polynomial normalization tasks
- Achieves performance similar to a top equational prover on the AIM problems
- Exciting: again, this is all in the verifiable/explainable proof format

More on Conjecturing in Mathematics

- **Targeted**: generate intermediate lemmas (cuts) for a harder conjecture
- **Unrestricted** (theory exploration):
 - Creation of interesting conjectures based on the previous theory
 - One of the most interesting activities mathematicians do (how?)
 - Higher-level AI/reasoning task - can we learn it?
 - If so, we have solved math:
 - ... just (recursively) **divide** Fermat into many subtasks ...
 - ... and **conquer** (I mean: **hammer**) them away

A bit of conjecturing history

- The topic goes back at least to Lenat (AM) and Fajtlowicz (Graffiti)
- Combined with automated theorem proving by Colton et al. in early 2000s (HR)
- Theory exploration for Isabelle by Johansson et al (Hipster)
- Several learning-based/neural approaches by our groups since 2015:
- Based mainly on learning analogies and informalization followed by probabilistic/neural disambiguation ...
- ... Gauthier, Kaliszyk, Chvalovsky, Piotrowski, Goertzel, Wang, Brown, JU

Conjecturing and Proof Synthesis by Neural Language models

- Karpathy'15 - RNN experiments with generating fake Math over Stacks
- I have tried to use that for formal math in 2016 but it looked weak
- GPT (-2,3) looks stronger
- Renewed experiments in 2020 on:
 - All Mizar articles, stripped of comments and concatenated together (78M)
 - Articles with added context/disambiguation (156M) (types, names, thesis)
 - TPTP proofs of 28271 Mizar/MPTP theorems by E/ENIGMA (658M)
 - Just the conjecture and premises needed for the 28271 proofs printed in prefix notation
- Quite interesting results, server for Mizar authors
- Quickly taken up by others on HOL, Isabelle, MetaMath ...

Can you find the flaw(s) in this fake GPT-2 proof?

```
Applications Places emacs@dell Wed 15:02 Wed 15:02
File Edit Options Buffers Tools Index Mizar Hide/Show Help
Save Undo

:: generated theorem with "proof"
theorem Th23: :: STIRL2_1:23
for X, Y being finite set st not X is empty & X c= Y
& card X = card Y holds X = Y
proof
  let X, Y be finite set ;
  :: thesis: not X is empty & X c= Y & card X = card Y implies X = Y
  assume that
    A1: not X is empty and A2: X c= Y and A3: card X = card Y ;
  :: thesis: X = Y
    card (Y \ X) = (card Y) - (card X) by A1, A3, CARD_2:44;
    then A4: card (Y \ X) = ((card Y) - 1) - (card X) by CARD_1:30;
    X = Y \ X by A2, A3, Th22;
    hence X = Y by A4, XBOOLE_0:def_10;
  :: thesis: verum
end;

-:--- card_tst.miz 99% L2131 (Mizar Errors:13 hs Undo-Tree)
```

Figure: Fake full declarative GPT-2 “proof” - typechecks!

Mizar autocompletion server in action

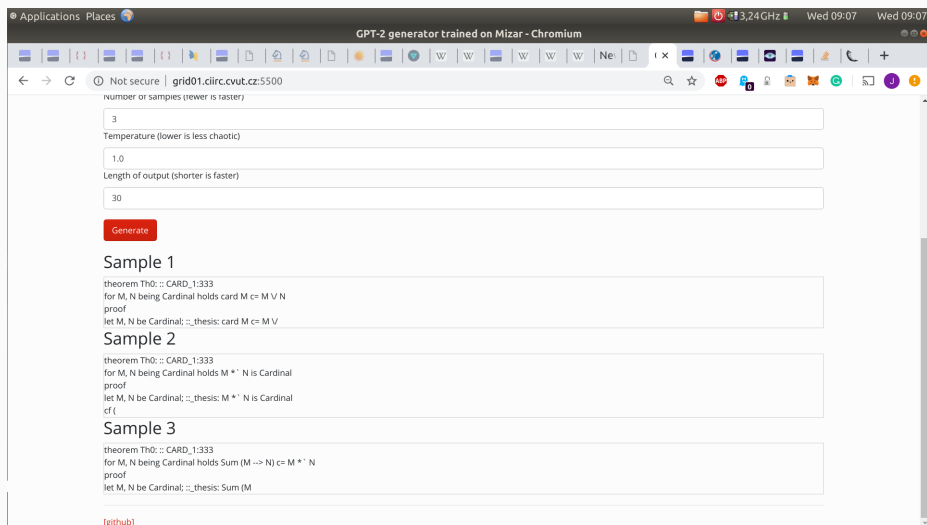
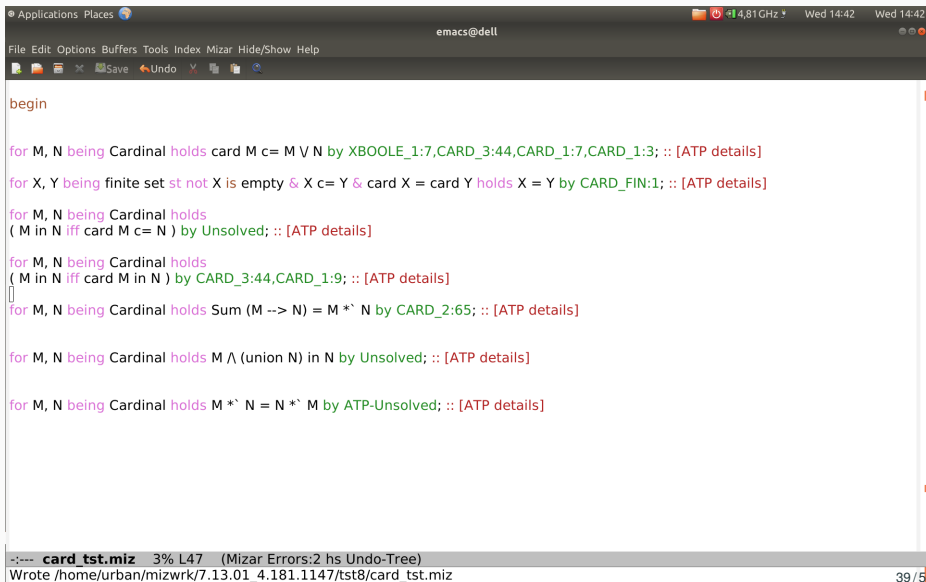


Figure: MGG - Mizar Gibberish Generator.

Proving the conditioned completions - MizAR hammer



```
begin

for M, N being Cardinal holds card M c= M ∨ N by XBOOLE_1:7,CARD_3:44,CARD_1:7,CARD_1:3; :: [ATP details]

for X, Y being finite set st not X is empty & X c= Y & card X = card Y holds X = Y by CARD_FIN:1; :: [ATP details]

for M, N being Cardinal holds
  ( M in N iff card M c= N ) by Unsolved; :: [ATP details]

for M, N being Cardinal holds
  ( M in N iff card M in N ) by CARD_3:44,CARD_1:9; :: [ATP details]

for M, N being Cardinal holds Sum (M --> N) = M *` N by CARD_2:65; :: [ATP details]

for M, N being Cardinal holds M ∧ (union N) in N by Unsolved; :: [ATP details]

for M, N being Cardinal holds M *` N = N *` M by ATP-Unsolved; :: [ATP details]
```

card tst.miz 3% L47 (Mizar Errors:2 hs Undo-Tree)
Wrote /home/urban/mizwrk/7.13.01_4.181.1147/tst8/card_tst.miz

A correct conjecture that was too hard to prove

- Kinyon and Stanovsky (algebraists) confirmed that this cut is valid:

```
theorem Th10: :: GROUPE_1:10
  for G being finite Group for N being normal Subgroup of G st
  N is Subgroup of center G & G ./ N is cyclic holds G is commutative
```

The generalization that avoids finiteness:

```
for G being Group for N being normal Subgroup of G st
  N is Subgroup of center G & G ./ N is cyclic holds G is commutative
```

Gibberish Generator Provoking Algebraists

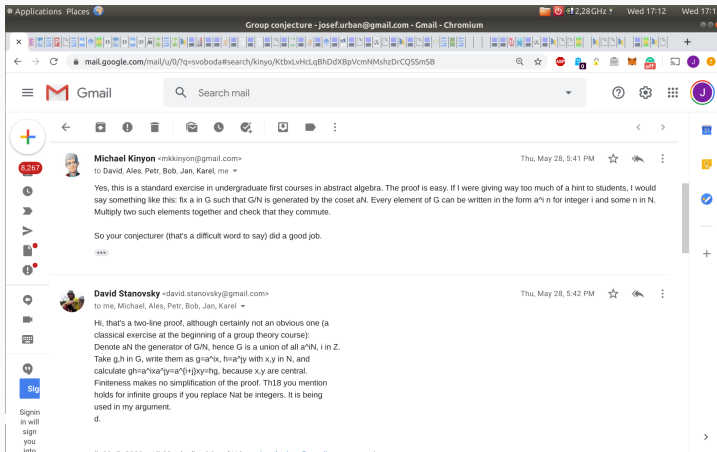


Figure: First successes in making mathematicians comment on AI.

More cuts

- In total 33100 in this experiment
- Ca 9k proved by trained ENIGMA
- Some are clearly false, yet quite natural to ask:

```
theorem :: SIN COS 10:17  
sec is increasing on [0, pi/2)
```

leads to conjecturing the following:

Every differentiable function is increasing.

Neural Autoformalization (Wang et al., 2018)



- generate ca 1M Latex/Mizar pairs based on Bancerek's work
- train neural seq-to-seq translation models (Luong – NMT)
- evaluate on about 100k examples
- many architectures tested, some work much better than others
- very important latest invention: *attention* in the seq-to-seq models
- more data very important for neural training – our biggest bottleneck (you can help!)
- Recent addition: unsupervised methods (Lample et al 2018) – no need for aligned data!

Neural Autoformalization data

Rendered \LaTeX

Mizar

If $X \subseteq Y \subseteq Z$, then $X \subseteq Z$.

$X \subseteq Y \ \& \ Y \subseteq Z \text{ implies } X \subseteq Z;$

Tokenized Mizar

$X \subseteq Y \ \& \ Y \subseteq Z \text{ implies } X \subseteq Z ;$

\LaTeX

If $\$X \subseteq Y \subseteq Z\$,$ then $\$X \subseteq Z\$.$

Tokenized \LaTeX

If $\$ X \subseteq Y \subseteq Z \$,$ then $\$ X \subseteq Z \$.$

Neural Autoformalization results

Parameter	Final Test Perplexity	Final Test BLEU	Identical Statements (%)	Identical No-overlap (%)
128 Units	3.06	41.1	40121 (38.12%)	6458 (13.43%)
256 Units	1.59	64.2	63433 (60.27%)	19685 (40.92%)
512 Units	1.6	67.9	66361 (63.05%)	21506 (44.71%)
1024 Units	1.51	61.6	69179 (65.73%)	22978 (47.77%)
2048 Units	2.02	60	59637 (56.66%)	16284 (33.85%)

Neural Fun – Performance after Some Training

Rendered

LaTeX

Input LaTeX

Correct

Snapshot-
1000

Snapshot-
2000

Snapshot-
3000

Snapshot-
4000

Snapshot-
5000

Snapshot-
6000

Snapshot-
7000

Suppose s_8 is convergent and s_7 is convergent . Then $\lim(s_8+s_7) = \lim s_8 + \lim s_7$

Suppose $\{ s_{8} \}$ is convergent and $\{ s_{7} \}$ is convergent . Then $\lim (\{ s_{8} \} + \{ s_{7} \}) \mathrel{=} \lim \{ s_{8} \} + \lim \{ s_{7} \}$.

seq1 is convergent & seq2 is convergent implies $\lim (\text{seq1} + \text{seq2}) = (\lim \text{seq1}) + (\lim \text{seq2})$;

$x \in \text{dom } f$ implies $(x * y) * (f | (x | (y | (y | y)))) = (x | (y | (y | (y | y))))$;

seq is summable implies seq is summable ;

seq is convergent & $\lim \text{seq} = 0$ implies $\text{seq} = \text{seq}$;

seq is convergent & $\lim \text{seq} = \lim \text{seq}$ implies $\text{seq1} + \text{seq2}$ is convergent ;

seq1 is convergent & $\lim \text{seq2} = \lim \text{seq2}$ implies $\liminf \text{seq1} = \liminf \text{seq2}$;

seq is convergent & $\lim \text{seq} = \lim \text{seq}$ implies $\text{seq1} + \text{seq2}$ is convergent ;

seq is convergent & seq9 is convergent implies $\lim (\text{seq} + \text{seq9}) = (\lim \text{seq}) + (\lim \text{seq9})$;

Unsupervised NMT Fun on Short Formulas

```
len <* a *> = 1 ;
assume i < len q ;
len <* q *> = 1 ;
s = apply ( v2 , v1 ast t ) ;
s . ( i + 1 ) = tt . ( i + 1 )
1 + j <= len v2 ;
1 + j + 0 <= len v2 + 1 ;
let i be Nat ;
assume v is_applicable_to t ;
let t be type of T ;
a ast t in downarrow t ;
t9 in types a ;
a ast t <= t ;
A is_applicable_to t ;
Carrier ( f ) c= B
u in B or u in { v } ;
F . w in w & F . w in I ;
GG . y in rng HH ;
a * L = Z_ZeroLC ( V ) ;
not u in { v } ;
u <> v ;
v - w = v1 - w1 ;
v + w = v1 + w1 ;
x in A & y in A ;
```

```
len <* a *> = 1 ;
i < len q ;
len <* q *> = 1 ;
s = apply ( v2 , v1 ) . t ;
s . ( i + 1 ) = tau1 . ( i + 1 )
1 + j <= len v2 ;
1 + j + 0 <= len v2 + 1 ;
i is_at_least_length_of p ;
not v is applicable ;
t is_orientedpath_of v1 , v2 , T ;
a *' in downarrow t ;
t '2 in types a ;
a *' <= t ;
A is applicable ;
support ppf n c= B
u in B or u in { v } ;
F . w in F & F . w in I ;
G0 . y in rng ( H1 ./ y ) ;
a * L = ZeroLC ( V ) ;
u >> v ;
u <> v ;
vw = v1 - w1 ;
v + w = v1 + w1 ;
assume [ x , y ] in A ;
```

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- ... and many more ...
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Thanks and Advertisement

- Thanks for your attention!
- **AITP – Artificial Intelligence and Theorem Proving**
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- Will be hybrid in 2022 as in 2021