Adaptation and Universality in First Order Optimization

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Joint work with

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One formula to rule all machine learning problems

$$f^{\star} = \min_{x:x \in \mathcal{X}} f(x) \quad (\operatorname{argmin} \to x^{\star})$$

• Growing interest in first-order gradient methods¹ due to their scalability and generalization performance

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One formula to rule all machine learning problems ...and one algorithm to solve them.

 $f^{\star} = \min_{x:x \in \mathcal{X}} f(x) \quad (\operatorname{argmin} \to x^{\star})$

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• In the sequel,

- the set \mathcal{X} is convex and has a tractable projection operator $P_{\mathcal{X}}$
- all convergence characterizations are with feasible iterates $x^k \in \mathcal{X}$
- gradient mapping means $G_{\eta}(x^k) = \frac{1}{\eta} [x^k P_{\mathcal{X}}(x^k \eta \nabla f(x^k))]$, where η is the step-size
- L-smooth means $\|\nabla f(x) \nabla f(y)\| \leq L \|x y\|, \forall x, y \in \mathcal{X}$
- \triangleright ∂ may refer to the generalized subdifferential, and $\delta_{\mathcal{X}}$ refers to the indicator function for the set \mathcal{X}

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f(x)	gradient oracle	L-smooth	Stationarity measure	GD/SGD	Accelerated GD/SGD	
Convex	stochastic	yes	$f(x^k) - f^\star =$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$	
Convex	deterministic	yes	$f(x^k) - f^\star =$	$\mathcal{O}\left(\frac{1}{k}\right)$	$\mathcal{O}\left(\frac{1}{k^2}\right)$	
Convex	stochastic	no	$f(x^k) - f^\star =$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$	
Nonconvex	stochastic	yes	$\ G_\eta(x^k)\ ^2 =$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^3$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^3$	
Nonconvex	deterministic	yes	$\ G_{\eta}(x^k)\ ^2 =$	$\mathcal{O}\left(\frac{1}{k}\right)^4$	$\mathcal{O}\left(\frac{1}{k}\right)^4$	
Nonconvex	stochastic	no	${\rm dist}(0,\partial(f(x^k)+\delta_{\mathcal{X}}(x^k)))^2=$? ³⁵⁶	? ³⁵⁶	

Worst-case iteration complexities of classical projected first-order methods¹²

• Basic structures, such as smoothness or strong convexity, help, but there are more structures that can be used:

max-form, metric subregularity, Polyak-Lojasiewicz, Kurdyka-Lojasiewicz, weak convexity,³ growth cond...

¹Y. Nesterov, "Introductory lectures on convex optimization: A basic course," Springer Science, 2013.

²Y. Carmon, J.C. Duchi, O. Hinder, and A. Sidford, "Lower bounds for finding stationary points I-II." Mathematical Programming, 2019.

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Worst-case iteration complexities of classical projected first-order methods¹²

at the end of the presentation

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Worst-case is often too pessimistic



- Rates are not everything!
 - overall computational effort is what matters
 - constants & implementations are key

- \circ Knowledge of smoothness, the value of L,\ldots
 - challenging

- o Must "somehow" adapt to a "different" function
 - \blacktriangleright online and without knowing L
 - can reduce overall computational effort!

Warmup: f is convex

$$f^* = \min_{x:x \in \mathcal{X}} f(x) \quad (\operatorname{argmin} \to x^*)$$



A classical approach: Line-search

o Long history: Backtracking, Armijo, steepest descent...



• Universal accelerated gradient method¹

$$f(x^k) - f^* = \mathcal{O}\left(\frac{L_{\nu} \|x^0 - x^*\|^{1+\nu}}{k^{\frac{1+3\nu}{2}}}\right)$$

- adapts to Hölder smoothness ($u \in [0,1]$)

 $\|\nabla f(x) - \nabla f(y)\|_2 \le L_{\nu} \|x - y\|_2^{\nu}$

- has extensions to primal-dual optimization²
- sets accuracy a priori & monotonic step-sizes
- \circ Not as universal as we wish it to be
 - different procedures for stochastic gradients³

 $^{^{1}}$ Y. Nesterov, "Universal Gradient Methods for Convex Optimization Problems," Mathematical Programming, 2015.

²A. Yurtsever, Q. Tran-Dinh, and V. Cevher, "A Universal Primal-Dual Convex Optimization Framework," NeurIPS, 2015.

³S. Vaswani et al., "Painless Stochastic Gradient: Interpolation, Line-Search, and Convergence Rates," NeurIPS, 2019.

A contemporary approach: Online convex optimization (OCO)

Algorithm: A basic online learning problem¹²³

1: for t = 1, ..., k do

- 2: Player chooses some action $x^t \in \mathcal{X} \subset \mathbb{R}^p$
- 3: Environment reveals a convex loss $f_t(\cdot)$
- 4: Player suffers the loss $f_t(x^t)$

5: end for

• Minimize the total loss vs the best action in hindsight:

$$R(k) = \sum_{t=1}^{k} f_t(x^t) - \min_{x \in \mathcal{X}} \sum_{t=1}^{k} f_t(x).$$

"somehow" adapts to a "different" function!

 \circ For general convex f_t , optimal regret is sublinear:

$$R(k) = \mathcal{O}\left(\sqrt{k}
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• We can trivially convert regret to rate via $f_t = f$:

$$f\left(\frac{1}{k}\sum_{t=1}^{k}x^{t}\right) - f^{\star} \leq \frac{R(k)}{k}.$$

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 \circ One procedure to rule them all...

- smooth, non-smooth, stochastic!
- \circ Not as adaptive as we like in optimization
 - The "offline" fast rate $1/k^2$ is not immediate

 $^{{}^{1}\}text{N}.$ Cesa-Bianchi and G. Lugosi, "Prediction, learning, and games," Cambridge University Press, 2006.

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The curious case of AdaGrad¹

Algorithm: AdaGrad (scalar)²

1: Input: Iterations
$$k$$
; $x_0 \in \mathcal{X}$
2: for $t = 0, ..., k - 1$ do
3: Obtain a gradient estimate g_t
4: $\eta_t = D/\left(2\sum_{i=1}^t ||g_t||^2\right)^{1/2}$
5: $x^{t+1} = P_{\mathcal{X}}\left(x^t - \eta_t g_t\right)$
6: end for

7: Output:
$$\bar{x}_k = \frac{1}{k} \sum_{t=1}^k x^t$$

AdaGrad does not need to know smoothness

1.
$$g_t \in \partial f(x^t)$$

2. $g_t = \nabla f(x^t)$
3. $\mathbb{E}g_t = \nabla f(x^t) \& \mathbb{E}[||g - \nabla f(x)||^2 |x] \le \sigma^2$

 \circ AdaGrad adapts and achieves optimal regret^1

$$R(k) \le \sqrt{2D^2 \sum_{t=1}^k \|g_t\|_2^2},$$

where
$$D = \sup_{x,y \in \mathcal{X}} \|x - y\|_2$$
.

 \circ When f is L-smooth, AdaGrad output satisfies^2

$$\mathbb{E}\left[f(\bar{x}_k)\right] - f^* = \mathcal{O}\left(\frac{LD^2}{k} + \frac{\sigma D}{\sqrt{k}}\right)$$

¹J. Duchi, E. Hazan, and Y. Singer, "Adaptive subgradient methods for online learning and stochastic optimization," JMLR, 2011. ²K.Y. Levy, A. Yurtsever, and V. Cevher, "Online adaptive methods, universality and acceleration," NeurIPS 2018.

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• Is it an adaptive optimization method?

• Is it a universal optimization method?

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Enter AcceleGrad:¹ Exploiting the linear coupling idea²

Algorithm: AcceleGrad for unconstrained optimization 1: Input: Iterations k; $y_0, z_0 \in \mathbb{R}^p$ 2: for t = 0, ..., k - 1 do 3: Obtain a gradient estimate q_t $\alpha_t = \max\left(1, \frac{t+1}{4}\right)$ 4: $\eta_t = \frac{2D}{\sqrt{G^2 + \sum_{i=0}^t \alpha_i^2 \|g_i\|^2}}$ 5: $x^{t+1} = \frac{1}{2t}y_t + (1 - \frac{1}{2t})z_t,$ 6: $z_{t+1} = P_{\mathcal{X}} \left(z_t - \alpha_t \eta_t g_t \right)$ 7: $u_{t+1} = x^{t+1} - \eta_t q_t$ 8. 9: end for 10: **Output:** $\bar{y}_k \propto_{\alpha} \sum_{t=1}^k \alpha_{t-1} y_t$

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• AcceleGrad output satisfies:¹ $\mathbb{E}f(\bar{y}_k) - f^* =$ 1. $\mathcal{O}\left(\frac{GD\sqrt{\log(k)}}{\sqrt{k}}\right)$ 2. $\mathcal{O}\left(\frac{DG+LD^2\log(LD/G)}{k^2}\right)$ 3. $\mathcal{O}\left(\frac{GD\sqrt{\log k}}{\sqrt{k}}\right)$

Caveats:

- \blacktriangleright needs a bound G on the subgradient norms
- \blacktriangleright needs a bound D on ${\mathcal X}$ where the solution lives
- cannot handle constraints!

²L. Orecchia and Z. Allen-Zhu, "Linear coupling: An ultimate unification of gradient and mirror descent," arXiv:1407.1537, 2014.

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UniXGrad:¹ Universal eXtra Gradient method

Algorithm: UniXGrad **Input:** Iterations k: $y_0 \in \mathcal{X}$: $\alpha_t = t$ 1: for t = 0, ..., k - 1 do $\tilde{y}_t \propto_{\alpha} \alpha_t y_{t-1} + \sum_{i=1}^{t-1} \alpha_i x_i$ 2: Obtain a gradient estimate $q_t^{(1)} = q_t(\tilde{y}_t)$ 3: $\eta_t = 2D \Big/ \sqrt{1 + \sum_{i=1}^{t-1} \alpha_i^2 \left\| g_i^{(1)} - g_i^{(2)} \right\|_*^2}$ 4: $x^{t} = P_{\mathcal{X}}\left(y_{t-1} - \alpha_{t}\eta_{t}g_{t}^{(1)}\right)$ 5: $\bar{x}_t \propto_{\alpha} \alpha_t x^t + \sum_{i=1}^{t-1} \alpha_i x_i \to \text{output}$ 6: Obtain a gradient estimate $g_t^{(2)} = g_t(\bar{x}_t)$ 7: $y_t = P_{\mathcal{X}} \left(y_{t-1} - \alpha_t \eta_t g_t^{(2)} \right)$ 8. 9: end for

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- UniXGrad does not need to know smoothness
- 1. $g_t(\cdot) \in \partial f(\cdot)$
- 2. $g_t(\cdot) = \nabla f(\cdot)$
- 3. $\mathbb{E}g_t(\cdot) = \nabla f(\cdot) \& \mathbb{E}[\|g_t(x) \nabla f(x)\|^2 |x] \le \sigma^2$
- UniXGrad output satisfies:¹ $\mathbb{E}f(\bar{x}_k) f^* =$ 1. $\frac{6D}{k^2} + \frac{14GD}{\sqrt{k}}$ 2. $\frac{20\sqrt{7}D^2L}{k^2}$ 3. $\frac{224\sqrt{14}D^2L}{k^2} + \frac{14\sqrt{2}\sigma D}{\sqrt{k}}$
- First universal and adaptive algorithm
 - optimal rates in the "offline" setting
 - builds on mirror-prox² & optimistic MD³
 - new online-to-offline conversion lemma¹⁴

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f is nonconvex



$$f^{\star} = \min_{x:x \in \mathcal{X}} f(x) \quad (\operatorname{argmin} \to x^{\star})$$





Detour: Weak convexity (WeCo) & approximate stationarity¹

 \circ Smooth: Gradient mapping norm

•
$$||G_{\eta}(x^k)||^2 = \frac{1}{\eta^2} ||x^k - P_{\mathcal{X}}(x^k - \eta \nabla f(x^k))||^2$$

possible to compute

- \circ Non-smooth: Generalized subdifferential distance
 - dist $(0, \partial (f(x^k) + \delta_{\mathcal{X}}(x^k)))^2$
 - hard in general (even approximately)²³

• f is ρ -weakly convex if $f(x) + \frac{\rho}{2} ||x||^2$ is convex.



Figure: ME with $f(x) = |x^2 - 1|$, $\mathcal{X} = \mathbb{R}$, and $\hat{v}_t = \mathbb{I}^1$

• Moreau envelope (ME):

$$\begin{split} \varphi_{1/\rho}(x) &= \min_{y \in \mathcal{X}} \left\{ f(y) + \frac{\rho}{2} \|y - x\|^2 \right\} \\ \hat{x} \leftarrow \arg\min \\ \nabla \varphi_{1/\rho}(x) &= \rho(x - \hat{x}) \end{split}$$

 \circ Small $\|\nabla \phi_{1/\rho}(x)\|$ implies near-stationarity:¹

 $\mathsf{dist}(0,\partial(f(x^k)+\delta_{\mathcal{X}}(x^k)))^2 \leq \|\nabla\phi_{1/\rho}(x^k)\|^2$

- also implies small $\|G_\eta(x^k)\|^2$ if f is smooth



³J. Zhang, et al., "On complexity of finding stationary points of nonsmooth nonconvex functions," arXiv:2002.04130, 2020.

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The King of all optimization algorithms: Adam¹ (60K+ citations)

Algorithm: (variable metric) Adam 1: Input: Iterations k; $x_0 \in \mathcal{X}$, $\beta_{1,2} \in [0,1]$ 2: for t = 0, ..., k - 1 do 3: Obtain a gradient estimate g_t 4: $m_t = \beta_1 m_{t-1} + (1 - \beta_1) g_t$ 5: $\hat{v}_t = \beta_2 v_{t-1} + (1 - \beta_2) g_t^2$ 6: $x^{t+1} = P_{\mathcal{X}}^{\hat{v}_t^{1/2}} \left(x^t - \alpha_t \hat{v}_t^{-1/2} m_t \right)$ 7: end for

8: **Output:**
$$x^{t_*(k)}$$
: $t_*(k)$ is randomly chosen in $\{1, \ldots, k\}$.

 $\,\circ\,$ The King does not need to know smoothness

1.
$$g_t \in \partial f(x^t)$$

2. $g_t = \nabla f(x^t)$
3. $\mathbb{E}g_t = \nabla f(x^t) \& \mathbb{E}[||g - \nabla f(x)||^2 |x] \le \sigma^2$

 \circ The King adapts and achieves optimal regret 3

$$R(k) = \mathcal{O}\left(\sqrt{k}\right),$$

with constant β_1 in OCO.

 \circ The King's output satisfies for $WeCo^4$

$$\mathbb{E} \|\nabla \phi_{1/\rho}^t(x^{t_*(k)})\|^2 = \mathcal{O}\left(\frac{1}{\sqrt{k}}\right).$$

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The King of all optimization algorithms: Adam¹ (60K + citations)

• The King does not need to know smoothness Algorithm: (variable metric) Adam-type 1. $a_t \in \partial f(x^t)$ 1: Input: Iterations k: $x_0 \in \mathcal{X}$, $\beta_{1,2} \in [0,1]$ 2. $a_t = \nabla f(x^t)$ 2: for t = 0, ..., k - 1 do 3. $\mathbb{E}q_t = \nabla f(x^t) \& \mathbb{E}[||q - \nabla f(x)||^2 |x] < \sigma^2$ Obtain a gradient estimate a_t 3. 4. $m_t = \beta_1 m_{t-1} + (1 - \beta_1) q_t$ $\hat{v}_t = \phi(q_t)$ 5: • The King adapts and achieves optimal regret³ $x^{t+1} = P_{\mathcal{X}}^{\hat{v}_t^{1/2}} \left(x^t - \alpha_t \hat{v}_t^{-1/2} m_t \right)$ 6. $R(k) = \mathcal{O}\left(\sqrt{k}\right),\,$ 7: end for 8: **Output:** $x^{t_*(k)}$: $t_*(k)$ is randomly chosen in $\{1, \ldots, k\}$. with constant β_1 in OCO. • The King's output satisfies for WeCo⁴ \circ The King is naked:² AMSGrad • $\phi(q_t) = \max(\hat{v}_{t-1}, v_t)$, and $v_t = \beta_2 v_{t-1} + (1 - \beta_2) q_t^2$ $\mathbb{E} \|\nabla \phi_{1/\rho}^t(x^{t_*(k)})\|^2 = \mathcal{O}\left(\frac{1}{\sqrt{L}}\right).$

F. Orabona: parameterfree.com (Dec 6)

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A comparison of algorithms

	GD/SGD	Accelerated GD/SGD	AdaGrad	AcceleGrad/UniXgrad	Adam/AMSGrad
Convex, stochastic	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^1$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^1$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^2$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^{3,4}$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^5$
Convex, deterministic, L -smooth	$\mathcal{O}\left(\frac{1}{k}\right)^1$	$\mathcal{O}\left(\frac{1}{k^2}\right)^1$	$\mathcal{O}\left(\frac{1}{k}\right)^3$	$\mathcal{O}\left(rac{1}{k^2} ight)^{3,4}$	$\mathcal{O}\left(\frac{1}{k}\right)^6$
Nonconvex, stochastic, L-smooth	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^1$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^1$	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^7$?	$\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)^8$
Nonconvex, deterministic, L -smooth	$\mathcal{O}\left(\frac{1}{k}\right)^1$	$\mathcal{O}\left(\frac{1}{k}\right)^1$	$\mathcal{O}\left(\frac{1}{k}\right)^7$?	$\mathcal{O}\left(\frac{1}{k}\right)^6$

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Conclusions

- \circ Simple algorithms automatically adapt to strong convexity under broad assumptions
 - GD achieves linear rate with $\eta = 1/L^1$
 - SGD achieves $\mathcal{O}\left(1/k\right)$ -rate with $\eta_k = \mathcal{O}\left(1/k\right)^2$
 - PDHG achieves linear rate under metric subregularity³⁴⁵
- \circ Adaptive methods are promising but are not yet truly universal...
 - Accelegrad/UniXgrad does not adapt to strong convexity
 - AdaGrad needs a different step-size policy
 - Adam-type does not adapt to strong convexity
 - MetaGrad comes close but is not universal yet⁶

o Still seeking one algorithm to rule them all!

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Logistic regression

∘ Data: a4a

 \circ Oracle: Deterministic



Figure: Logistic regression on a4a

Neural network training: ADAM vs. AcceleGrad



Figure: Resnet classifier optimization (train loss)

Figure: Resnet classifier optimization (test loss)

